HASIL CEK38_1600030088

by Sunardi 60010313

Submission date: 15-Dec-2020 11:10AM (UTC+0700)
Submission ID: 1475445659
File name: CEK38_60010313.pdf (1.28M)
Word count: 5186
Character count: 26395
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To cite this article: Nina Mélina et al 2019 J. Phys.: Conf. Ser. 1373 012040

View the article online for updates and enhancements.
Identification of Cyber Bullying by using Clustering Methods on Social Media Twitter

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Abstract. In today's era social media is very important for some people, because it is the nature of social media that can make people addicted to using social media, this has been widely proven in terms of medical, social interaction has been reduced due to social media, things related to the physical to be reduced, for example going out, and playing outdoors for children, for adults social media can be positive and negative, positive if used to offer old friends who don't meet for long, but negative things can be used to crime or things that are not good, what else will soon be the presidential election, social media becomes a place or means of defamation of one party with another, the initial goal of social media is to build good relations. Actually, there is a sentence that says "Your thumb your tiger" with comments that are not good on social media. If we take us to the criminal section, and our words on social media can be legally justified, one example is intimidation, intimidation is one of the ITE Law articles, intimidation will be lifted from Twitter's social media, with Twitter we can see examples how much of this intimidation. In retrieving data on social media there are several methods used in retrieving data, the method used is the clustering method or data grouping method. The study used the Naïve Bayes and Decision Tree 348 classification methods. The results to be obtained in this study are the Naïve Bayes method which obtained an average value of the overall scenario of 92% success rate and 8% not detected and the result of Decision Tree 348 method with an accuracy value of 100%. The most widely used type of cyberbullying is psychology related bullying or related to one's ignorance or nature.

1. Introduction
Twitter is one of the fastest growing social networking sites nowadays where users can interact with other users from their computers or mobile devices anywhere and anytime. After its first introduction in July 2006, the number of Twitter users has increased very rapidly. As of September 2018, an estimated number of Twitter users registered around 326 million users. Twitter's own social media users consist of various groups of users who can interact with friends, family and colleagues. Twitter gives its users access to send a short message consisting of a maximum of 140 characters (called a tweet). The Tweet itself can consist of a text and photo message. It is through this tweet that Twitter users can interact more closely with other Twitter users by sending about what they are thinking, what is being done, about the events that have just happened, about the latest news and other things they have experienced. In 2018, the number of tweets posted almost reached 500 million tweets / day. In this paper, the author conducts research on data mining on social media, which aims to get the results and its correlation to cyber-bullying identification.
In the paper discusses the phenomena of fake news that occur in America, the spread of fake news through social media where social media has become the land to spread false news and in the discussion fake news has become an influential tool in US elections in 2016. False news is increasingly rising. Thus handling is needed in eradicating false news. One of them is using the "Fake News" detection tool where the tool can detect the truth of a news, but psychological factors are also needed so that people can be more careful in making or spreading false news. Overall the need to develop and apply methods in detecting false news is important and must be further developed so that the news becomes clear and ethical for the community [1]. Based on the research conclusions, it can be seen clearly that hoax news is a common enemy that must be anticipated. Public awareness of media literacy must be increased so that it can counteract the dangers of hoax news.

The hope of this researcher is that more research on this in more depth will have a significant influence on the wider environment or community [2]. In comparison to an automated approach to verifying information online with multimedia content can be presented with 3 different methods. The first method is the MCG-ICT method. The second method is the CERTH-UNITN method. The third method is the TweetCred method. There are several ways to overcome challenging verification, to measure verification by evaluating these methods using cross validation, and reporting scores per case. The MCG-ICT method has the highest precision score with a very low false positive rate [3]. With the support of social media, SPL can provide contributions, in the form of presenting an interface disaster report that is currently happening, and can also provide information such as evacuation points in the disaster area and the safe point of disaster victims. With social media support, SPL and describe information in real time about the location of the disaster that is happening [4].

In making news or information must be sourced from various speakers or informants and also compare experiments with each other so that the information produced does not favor one experiment. In the future it is expected that there will be an explanation and detection for the hoax news language style. People or news recipients can compare the truth of the news if they get more explanation about the characteristics of hoax news [5]. Fake news affects various fields such as the economy, law, environment and also one’s mentality. The impact of fake news can be more dangerous than the impact of a fraud case. Fake news can also affect a person's level of trust in others. To reduce the existence of false news, it would be better if a group of people held a direct appointment rather than having to receive information in the mass media that was still doubtful. Because it could be that what was conveyed by Party A would be changed by the party B and received by Party C. Therefore, it is better for the A B C party to hold discussions directly [6].

According to the paper the news of hoaxes is the most serious threat that must be addressed immediately, because it can divide society. To be able to overcome it, there needs to be cooperation between the government and the community in order to reduce or eliminate the hoax news. One way we can do it is not to be easy to believe in news that is not necessarily the truth. [7]. According to this paper the netizens must be smart in avoiding the hoax news so that the news is not widespread. [8]. There is also a harmonic method leading to the smallest difference in classification starting from two different basic truths. But this harmonic method has two disadvantages. First, this is based on a very specific graph algorithm that cannot be extended to additional features in the same way as other machine-learning algorithms. Second, adjusting harmonious methods to provide good results is a very time-consuming process. [9] The goal in social media marketing is sincerity as the key to being able to communicate useful.

Disbelief in social media is due to the many fake news or hoaxes that are spread on social media that are not useful, so we as social media users must use social media as wisely and well as possible. [10]. So a comparative study for an automated approach to verifying information online with multimedia content has three methods, namely: the MCG-ICT method, using the highest score with some unique cases and very low false positive rates. So the accuracy is certain. The CERTH-UNITN method, produces consistently high results, and especially on events with lots of tweets. TweetCred method. From the method above to measure the accuracy of verification using cross validation and
each case report itself. [11]. So Hoax news is very dangerous and will make it complicated with the emergence of debates. And will face legal problems if the news is declared Hoax [12]. Of the 13 million tweets, 45% of the stories were wrong, in the attempt to detect the initial hoax of social media, they were: 1. Early detection within minutes of the first report or first tweet; 2. Compile benchmark datasets 3. Use the Word embeddings model for the entire dataset [13]. The journal above contains the perception of hoax news in various social media in the view of law and science. Then the youth also have responsibility and have high digital skills to protect the public from hoax news on social media. [14].

2. Experimental Method

Web pages clustering methods can be categorized into four types based on features employed: link-based, content-based, URL-based and structure-based. Link-based methods state that links are considered to be topically similar if they share similar parent nodes. Content-based approaches categorize web pages according to the words and sentences contained. These methods argue that pages with similar functions share similar topic features. Vector space model is commonly used to represent documents. However, content-based approaches are limited due to vagueness of topological differences and difficulties in understanding cross-language websites. URL-based methods have an advantage of clustering pages without downloading less. However, dealing with duplication and redirection problems is a non-trivial task. Once the patterns of URLs are decided, regular expression can be used to cluster and classify web pages. Structure-based approaches are more general ways to cluster web pages. Some previous research estimates the similarity of pairwise web pages through their tree structures. However, it is computationally expensive to do pairwise page comparison and not suitable for web-scale applications.

Another idea is representing web pages with vector space models. Two pages are considered to be structurally similar if they have common links placed in the same location. Minimum Description Length Principle (MDL) is adopted in combining small clusters. Further exploration on this idea has been done by exploiting Xpaths in recording positions of specific links. The method, known as UXCluster, is claimed to be more accurate and efficient than the method produced by pairwise distance. Another alternative is to cluster web pages represented by repetitive region patterns extracted by web wrappers. A drawback of most of structure-based clustering is that it requires heuristic threshold to decide whether to form a new cluster or to merge into an existing cluster [14].

We consider two common crawling algorithms, crawling for user created content (crawling-for-UCC) and crawling for a target page type (crawling-for-target) to show how a structure-oriented sitemap supports different social media crawling strategies.

1. Crawling for UCC. Typically when crawling social media, some types of pages are considered less interesting or useful. For example, near-duplicates and non-user-created pages are less valuable than pages shared by users.

2. Crawling for target. Often it is desirable to focus crawling on pages that match the page type of an example page provided by some other process (a target page type) [15].

The clustering algorithm method in data mining can be used to find data clusters naturally derived from data extracted or examined using formulas from data mining.

2.1. Naive Bayes Classifier

Naive Bayes Classifier is a classification method rooted in the Bayes theorem. Naive Bayes algorithm is a classification method using probability and statistical methods. This method uses the Bayes theorem, which was discovered by Thomas Bayes in the 18th century.

The stages of the Naive Bayes algorithm process are:

a. Calculate the number of classes / labels.

b. Count the number of cases per class.

8
c. Multiply all class variables.
d. Compare results per class

Bayes Theorem Equation

\[
P(C|X) = \frac{P(X|C)P(c)}{P(x)}
\]

(1)

where,

- \( x \) = Data that is unknown to the class
- \( c \) = The data hypothesis is a specific class
- \( P(c | x) \) = Probability of a hypothesis based on conditions (posterior probability)
- \( P(c) \) = Probability of hypothesis (prior probability)
- \( P(x | c) \) = Probability based on conditions in the hypothesis
- \( P(x) \) = Probability of \( x \)

The above formula explains that the chance of the entry of certain characteristic samples in class \( C \) (Posterior) is the chance of the emergence of class \( C \) (before the entry of the sample, often called prior), multiplied by the probability of the emergence of sample characteristic characteristics in class \( C \) (also called likelihood), divided by opportunities appearance of sample characteristics globally (also called evidence). Therefore, the formula above can also be written as follows:

\[
posterior = \frac{prior \times likelihood}{evidence}
\]

(2)

Evidence values are always fixed for each class in one sample. The value of the posterior will be compared with the posterior value of the other classes to determine what class a sample will be classified. Further elaboration of the Bayes formula is done by describing \( (c | x_1, ..., x_n) \) using the multiplication rule as follows:

\[
P(C|X_1,...,X_n) = P(C)P(X_1,...,X_n|C)
\]

\[
= P(C)P(X_1|c)P(X_2,...,X_n|C,X_1)
\]

\[
= P(C)P(X_1|c)P(X_2|C,X_1)P(X_3,...,X_n|C,X_1,X_2)
\]

\[
= P(C)P(X_1|c)P(X_2|C,X_1)P(X_3|C,X_1,X_2)...P(X_n|C,X_1,X_2,...,X_{n-1})
\]

(3)

It can be seen that the results of the translation cause more and more complex factors that affect the probability value, which is almost impossible to analyze one by one. As a result, the calculation becomes difficult to do. This is where the assumption of very high independence (naive) is used, that each of the instructions is free from each other. With these assumptions, a similarity applies as follows:

\[
P(c|X_1,...,X_n) = P(C) \prod_{i=1}^{n} P(X_i|c)
\]

\[
P(c|X) = P(x_1|c)P(x_2|c)...P(x_n|c)P(c)
\]

(4)

The above equation is a model of the Naive Bayes Theorem which will then be used in the classification process. For classification with continuous data, the Gaussian Density formula is used:

\[
P = (X_i = x_i | Y_i = y_i) = \frac{1}{\sqrt{2\pi\sigma^2}} e^{-(x_i - y_i)^2 / 2\sigma^2}
\]

(5)

where,
P : Opportunity
Xi : Attribute to i
xi : Value of attribute to i
Y : Class sought
yj : Y sub-class searched
u : Mean, declares the average of all attributes
o : Standard deviation, expresses the variance of all attributes

\[
\mu = \frac{1}{n} \sum_{i=1}^{n} x_i \\
\sigma = \sqrt{\frac{1}{n-1} \sum_{i=1}^{n} (x_i - \mu)^2}
\]

Mean Formula  Standard Deviation

2.2. Decision Tree J48 Classifier
This test uses classification using the Decision Tree J48 method. Decision Tree J48 is an implementation of the C4.5 algorithm that produces Decision Tree used in machine learning as a standard algorithm. Decision Tree is one of the classification algorithms in data mining data.

From the results of testing using the Decision Tree J48 algorithm that has been done through WEKA on the dataset, the results of the evaluation of the accuracy of classification of the Decision Tree J48 algorithm have an accuracy of 93.60% and error rate of 6.40%, as shown in the Table 1.

<table>
<thead>
<tr>
<th>No</th>
<th>Word bully</th>
<th>Type of bullying</th>
<th>cyberbully</th>
<th>ID</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>anjing;</td>
<td>animals;</td>
<td>negatif;</td>
<td>non-bully;</td>
</tr>
<tr>
<td>2</td>
<td>babi;</td>
<td>animals;</td>
<td>negatif;</td>
<td>non-bully;</td>
</tr>
<tr>
<td>3</td>
<td>cebong;</td>
<td>animals;</td>
<td>positif;</td>
<td>bully;</td>
</tr>
<tr>
<td>4</td>
<td>cebong;</td>
<td>animals;</td>
<td>positif;</td>
<td>bully;</td>
</tr>
<tr>
<td>5</td>
<td>buta;</td>
<td>Someone's inability;</td>
<td>negatif;</td>
<td>non-bully;</td>
</tr>
<tr>
<td>6</td>
<td>buta;</td>
<td>Someone's inability;</td>
<td>negatif;</td>
<td>non-bully;</td>
</tr>
<tr>
<td>...</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>34</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

The table shows training data on category attributes to determine the word including bullying or non-bullying.

\[
Entropy(S) = \sum_{i=1}^{n} - p_i \times \log_2 p_i
\]

(6)

S : Set of cases
k : Number of partitions S
\(P_i\) : The probability obtained from the number (Yes / No) is divided by the total cases

Information Gain calculations for each formula attribute are:

\[
Gain (A) = Entropy(S) - \sum_{i=1}^{k} \frac{|S_i|}{|S|} \times Entropy(S_i)
\]

(7)
2.3. Stage of Data Mining

The stages carried out in the data mining process starts from the selection of data from the source data to the target data, the preprocessing stage to improve data quality, transformation, data mining and the stages of interpretation and evaluation that produce output in the form of new knowledge that is expected to contribute better. To choose an attribute as root, it is based on the highest Gain value of the existing attributes, as shown in the Figure 1.

![Figure 1. Stage Of Data Mining](image)

1. **Data selection**
   Selection of data from a set of operational data needs to be carried out before the information excavation stage in KDD starts. The selection data used for the data mining process is stored in a file, separate from the operational database.

2. **Pre-processing / cleaning**
   Before the data mining process can be carried out, it is necessary to do a cleaning process on the data that is the focus of KDD. The cleaning process includes, among other things, removing duplicate data, checking inconsistent data, and correcting errors in data.

3. **Transformation**
   Coding is a transformation process on selected data, so that the data is suitable for the data mining process. The coding process in KDD is a creative process and is very dependent on the type or pattern of information to be searched in the database.

4. **Data mining**
   Data mining is the process of finding patterns or interesting information in selected data using a particular technique or method. Techniques, methods, or algorithms in data mining vary greatly. The choice of the right method or algorithm depends on the overall purpose and process of the KDD.

5. **Interpretation / evaluation**
   The pattern of information generated from the data mining process needs to be displayed in a form that is easily understood by interested parties. This stage is part of the KDD process called interpretation. This stage includes examining whether the pattern or information found is contrary to the facts or hypotheses that existed before.

3. Results And Discussion

3.1. R System Using Data Mining To Get Data From Twitter
R is a programming language and software system that is specifically and specifically designed to do everything related to computational statistical data that is so complicated. This programming language first developed in 1993 by two statisticians who wanted to simplify statistical calculations, namely Ross Ihaka and Robert Gentleman at Auckland University, New Zealand. R programming language continues to grow rapidly along with the increasingly popular terminology "Big Data" and the increasing need for a company to be a data scientist to process and analyze data in the company as a basis for policy making and automation of business processes into data-driven. Programming languages like Python and R have become the main choice for researchers and users as well as practitioners in the field of data science to process and analyze data both for research and business purposes. Therefore, for someone just starting out in the field of data science, R is a programming language that is highly recommended for mastering.

3.2. Investigation Simulation

3.2.1. Collection
The collection phase of data is the stage of taking data (Tweet) from Twitter using the Rstudio program by utilizing the Twitter API (Application Programing Interface) as shown in the Figure 2.

![Twitter Developer API page](image)

**Figure 2.** Twitter Developer API page

After getting the Twitter API key the next step is crawling or collection of data using Rstudio software. Previously installed necessary libraries such as library `twitteR`, ROAuth library, wordcloud library, and tm library, as shown in the Figure 3.
3.3. Examination

The next stage of the digital forensic investigation process is Examination, at this stage the data sources taken in the collection phase are processed from various data into more regular data because not all words reflect the meaning or content contained in a document. For this reason, an initial process is called preprocessing text.

Data obtained were 250 data, then cleansing data from irrelevant tweets to 167 relevant data. The data is then done manually labeling (tagging) based on predetermined categories. Based on these data can be calculated the number of types of categories. The dataset obtained will be divided into two parts, namely training data by 70% and testing data by 30%, as shown in Table 2.

<table>
<thead>
<tr>
<th>No.</th>
<th>Type of Cyberbullying</th>
<th>Bullying</th>
<th>Non Bullying</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>Psychology</td>
<td>52</td>
<td>3</td>
</tr>
<tr>
<td>2</td>
<td>Animal</td>
<td>43</td>
<td>42</td>
</tr>
<tr>
<td>3</td>
<td>General</td>
<td>8</td>
<td>4</td>
</tr>
<tr>
<td>4</td>
<td>Behavior</td>
<td>16</td>
<td>9</td>
</tr>
<tr>
<td>5</td>
<td>Someone's inability</td>
<td>48</td>
<td>25</td>
</tr>
<tr>
<td></td>
<td>Sum</td>
<td>167</td>
<td>83</td>
</tr>
</tbody>
</table>

Table 2: Classification Table

3.4. Analysis

The data obtained will then be implemented using the Naive Bayes classification method and Decision Tree J48. The classification process using Naive Bayes is done by preparing data that has been labeled as a reference or reference in the classification process.

3.4.1. Naive Bayes Methods

In the WEKA application, 80% percentage splits are filled. This means that 80% of the data becomes training data, the remaining 20% becomes testing data. The data validation uses 10 validations. The results get a success rate of 92% and an error rate of 8%, as shown in Figure 4.
The opportunity value obtained is:

P(Bully Type = P | word bully = goblok) = 22 / 167 = 0.13
P(Bully Type = P | word bully = gila) = 20 / 167 = 0.11
P(Bully Type = P | word bully = idiot) = 6 / 167 = 0.03
P(Bully Type = P | word bully = tolo) = 2 / 167 = 0.011
P(Bully Type = P | word bully = saraf) = 2 / 167 = 0.011
P(Bully Type = P | word bully = cebong) = 14 / 167 = 0.08
P(Bully Type = P | word bully = kapret) = 8 / 167 = 0.04
P(Bully Type = P | word bully = monyet) = 8 / 167 = 0.04
P(Bully Type = P | word bully = babi) = 6 / 167 = 0.035
P(Bully Type = P | word bully = anjing) = 5 / 167 = 0.029
P(Bully Type = P | word bully = kuniyuk) = 2 / 167 = 0.011
P(Bully Type = P | word bully = siaian) = 3 / 167 = 0.017
P(Bully Type = P | word bully = udik) = 2 / 167 = 0.011
P(Bully Type = P | word bully = jancuk) = 2 / 167 = 0.011
P(Bully Type = P | word bully = jelek) = 1 / 167 = 0.005
P(Bully Type = P | word bully = item) = 0 / 167 = 0
P(Bully Type = P | word bully = kampungan) = 0 / 167 = 0
P(Bully Type = P | word bully = tai) = 0 / 167 = 0
P(Bully Type = P | word bully = bangsat) = 4 / 167 = 0.02
P(Bully Type = P | word bully = bajingan) = 2 / 167 = 0.011
P(Bully Type = P | word bully = setan) = 2 / 167 = 0.011
P(Bully Type = P | word bully = keparat) = 2 / 167 = 0.011
P(Bully Type = P | word bully = jalang) = 2 / 167 = 0.011
P(Bully Type = P | word bully = bejad) = 1 / 167 = 0.005
P(Bully Type = P | word bully = iblis) = 1 / 167 = 0.005
P(Bully Type = P | word bully = berengsek) = 1 / 167 = 0.005
P(Bully Type = P | word bully = sompret) = 1 / 167 = 0.005
P(Bully Type = P | word bully = lgbt) = 0 / 167 = 0
P(Bully Type = P | word bully = bunci) = 0 / 167 = 0
P(Bully Type = P | word bully = jahanam) = 0 / 167 = 0
P(Bully Type = P | word bully = biadab) = 0 / 167 = 0
P(Bully Type = P | word bully = gembel) = 22 / 167 = 0.13

Figure 4. Testing the Naïve Bayes Method with a Percentage of 80%
P( Bully Type = P | word bully= budek ) = 20 / 167 = 0.11
P( Bully Type = P | word bully= kampungan ) = 6 / 167 = 0.03

P(psychology) = 0.292
P(animals) = 0.230
P(general) = 0.044
P(behavior) = 0.084
P(Someone’s inability) = 0.27

Cyberbullying(Positive) = P(psychology) \times P(animals) \times P(general) \times P(behavior) \times P(Someone’s inability)
Cyberbullying(Positive) = (0.292) \times (0.230) \times (0.044) \times (0.084) \times (0.27) = 0.925
Cyberbullying(Negative) = 1 - 0.925 = 0.075

Table 3. Probability Table (manual calculation)

<table>
<thead>
<tr>
<th>Cyberbullying</th>
<th>Probability</th>
<th>Percentage</th>
</tr>
</thead>
<tbody>
<tr>
<td>Positive</td>
<td>0.929263476</td>
<td>92 %</td>
</tr>
<tr>
<td>Negative</td>
<td>0.070736524</td>
<td>8 %</td>
</tr>
</tbody>
</table>

3.4.2. Decision Tree J48 Methods

From the test results using the Decision Tree J48 algorithm that has been done through WEKA on the dataset, the results of the evaluation of the accuracy of the classification of the Decision Tree J48 algorithm have an accuracy of 93.60% and an error rate of 6.40%. In the WEKA application, a percentage of 50% was filled. This means that 50% of the data becomes training data, the remaining 50% becomes testing data. Then for data validation use 10 times validation. The results get a success rate of 93.60% and an error rate of 6.40% and can be explained in the following Figure 5.

Figure 5. Testing the J48 Decision Tree Method with a Percentage of 50%

In the second test, a percentage of 80% was filled. This means that 80% of the data becomes training data, the remaining 20% becomes testing data. Then for data validation use 10 times validation. The results get a success rate of 100% and an error rate of 0%.
3.5. Reporting
At this stage is the reporting phase of data collection until testing the data using the Naïve Bayes classification method and Decision Tree J48. From the classification that has been done, Naïve Bayes has an accuracy rate of 92%, while the Decision Tree is 100%. Both methods have different levels of accuracy, but are still relatively good because they are still above 80%. If calculated based on this level of accuracy, both methods are quite appropriate for the classification of existing datasets, as shown in Table 4.

<table>
<thead>
<tr>
<th>Classification</th>
<th>Data Training</th>
<th>Data Prediction</th>
<th></th>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>Positive</td>
<td>Negative</td>
<td>Positive</td>
<td>Negative</td>
<td>Positive</td>
</tr>
<tr>
<td>Cyberbullying</td>
<td>63%</td>
<td>37%</td>
<td>92%</td>
<td>8%</td>
<td>100%</td>
</tr>
<tr>
<td>Psychology</td>
<td>31%</td>
<td>2%</td>
<td>86%</td>
<td>14%</td>
<td>93.60%</td>
</tr>
<tr>
<td>Animal</td>
<td>26%</td>
<td>25%</td>
<td>86%</td>
<td>14%</td>
<td>93.60%</td>
</tr>
<tr>
<td>General</td>
<td>5%</td>
<td>2%</td>
<td>92%</td>
<td>8%</td>
<td>100%</td>
</tr>
<tr>
<td>Behavior</td>
<td>10%</td>
<td>5%</td>
<td>86%</td>
<td>14%</td>
<td>93.60%</td>
</tr>
<tr>
<td>Someone’s inability</td>
<td>29%</td>
<td>15%</td>
<td>92%</td>
<td>8%</td>
<td>100%</td>
</tr>
</tbody>
</table>

4. Conclusions
From this work, it can be concluded that (1) Stage of Detecting cyberbullying on Twitter can be done with several techniques. Starting from the Twitter API registration, lowering data with input access tokens from the Twitter API, storing data in the database, doing preprocessing analysis and data cleaning, classifying using WEKA and doing weighting and validation and classification with Naïve Bayes method and Decision Tree J48 Method. (2) Based on the accuracy obtained by each method in the detection of Cyberbullying on Twitter for each scenario, the method that produces the best accuracy is obtained by the Decision Tree J48 method with an accuracy value of 100% success rate, and for the Naïve Bayes method the average value of the overall scenario is 92% success rate and 8% not detected. (3) The results of the classification can be seen that the highest type of cyberbullying on Twitter social media is the type of psychology or bullying related to ignorance / trait that is equal to 31%.

References
## Originality Report

### Similarity Index
- **8%**

### Internet Sources
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