Face Shape-Based Physiognomy in LinkedIn Profiles with Cascade Classifier and K-Means Clustering

Purwono Department of Informatics Universitas Harapan Bangsa Purwokerto, Indonesia purwono@uhb.ac.id https://orcid.org/0000-0002-7357-0405 Alfian Ma'arif Department of Electrical Engineering Universitas Ahmad Dahlan Yogyakarta, Indonesia https://orcid.org/0000-0002-3482-971X Amanah Wulandari Department of informatics Universitas Harapan Bangsa Purwokerto, Indonesia amanahwulandari285@gmail.com

Abstract—The progress of a company is influenced by the excellent performance of its employee. The recruitment process should be done in a correct procedure so that it would not have the potential to harm the company. The improved use of social media can be an aspect to be applied in a recruitment process. LinkedIn is a social media platform that has many users which focuses on the career development aspect. Profile photos are commonly used in social media. In physiognomy, a personality analysis can be carried out based on his/her outward appearance. The profile photo can be an aspect of personality analysis with this knowledge. This research aimed to predict the face shape based on LinkedIn profile photos. A Cascade classifier algorithm with a haar-like feature was used to detect the face area. Dlib library was used to detect face landmarks. K-Means algorithm was used to differentiate the border of hair and facial skin. Indicators of the face shape calculation are the value of face angle, which is the arctangent of the face landmarks matrix; similarity value from the standard deviation calculation between horizontal line 1, 2, and 3; and diameter value which resulted from the standard deviation calculation between horizontal line 2 and vertical line 4. We provide output as face shape from the LinkedIn profile photos. Based on ten profile photo samples, only two predictions were incorrect.

Keywords— Faceshape, K-Means, Cascade, Classifier, Clustering

I. INTRODUCTION

The progress of a company is influenced by the excellent performance of its employee. The recruitment should be done correctly to get potential candidates who can perform well in their future tasks [1]. Errors that happen in the recruitment process may cause harmful consequences for the company. Some steps in the recruitment process can still be improved with technology and social media usage [2].

Social media is interesting to be applied to improve the recruitment process [3]. This is due to the increasing number of people using various social media platforms. Social media is likely to be one of the primary needs by consuming up-to-date information [4]. Different social media platforms are built for their loyal targeted users. Facebook, Twitter, Instagram, and LinkedIn are currently trending.

LinkedIn is a social media platform with many users that focuses on professionalism and career development [5]. Jobseekers or employers are gathered in one social media platform [6]. LinkedIn connects job seekers with various companies, nationally and internationally [7].

Job seekers commonly use profile photos. Profile photos are uploaded to LinkedIn in their best photo styles to give a good first impression for recruiters, then create stronger possibilities to get the job offer. In physiognomy, a person's outward appearance can represent their personality [8][9][10]. This field of study usually focuses on reading someone's character by examining their face [11]. This field of study is rapidly developing and in demand as machine learning technology advances. Profile photos that are available on social media pages can be used to predict someone's personality with improved physiognomy by using technological advances [12].

We can see that there is a possibility to use machine learning technology to predict someone's personality based on the face shape of their LinkedIn profile photos because the technology has a lot of applications [13]–[17]. The used algorithms are: Cascade Classifier to detect face landmarks, K-Means to differentiate forehead points and clustering technique that can differentiate hairline and face skin.

Generally, there are several kinds of face shape: oblong, square, diamond, oval and round [18]. The face shape will provide specific personality values in physiognomy; for example, a round face will represent cheerful, sensitive, attentive, considerate, and reliable characteristics [19]. These personality traits can be additional information in the recruitment process.

Some researches related to the use of face shape for various needs have been done. Young [20] identified someone's face shape to select a suitable frame for glasses wearers. This research applied the Viola-Jones algorithm in an Android application, which resulted in users can try various frame selections without having to wear them in reality. Meanwhile, research that has been done by Polat [21] implemented face shape with physiognomy to provide important information for plastic surgeon experts, orthodontists, and other doctors to analyze the development and structural anomalies of medical disorders. Kai [18] researched and found a relation between face shape and personality traits using a program called *E-Prime*.

This paper's contribution is to utilize face shape for physiognomy analysis using LinkedIn profile photos. The

result of the physiognomy analysis will provide personality labels based on the face shape.

II. METHODS

Methodological steps are carried out to realize the research purpose. Overall, the research purpose of this paper is to detect someone's personality traits based on their face shape on LinkedIn profile photos. The research method includes data collection, data processing, face detection with cascade classifier, getting facial landmarks, clustering between the forehead and hairline, face shape identification, and personality analysis from physiognomy. The flow of this research can be seen in Fig. 1.

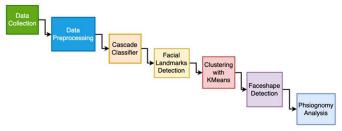


Fig. 1. Research Methods

A. Data Collection & Processing

The data used are 20 LinkedIn profile photos of lecturers and employees of Universitas Harapan Bangsa. It consists of 10 male profile photos and 10 female profile photos. All photos have been approved for use because the authors are still at the same institution. Photos collected will be converted to gray. Gaussian blur is applied to remove high-frequency noise and to detect face shape easily.

B. Cascade Classifier

A popular Cascade Classifier algorithm was used to detect human faces [22]. This algorithm can detect histograms of skin colors, eyes, and mouths [23]. This paper used the cascade classifier to improve the face detection process and reduce computational complexity [24]. One of the features in the cascade classifier that can be used is Haar-Like [25].

Haar-like performs image classification based on simple feature values [26]. This feature is one of the methods of Viola-Jones [27]. Haar-like features are rectangular features [28], which can be given a specific indication of an image or image [29]. Features like Haar are used to identify objects based on the simple value of a feature, not pixel values contained from the image of the object [30][31]. It can be illustrated as in Fig. 2.

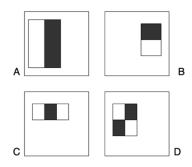


Fig. 2. Haar-Like Features in Viola-Jones

Haar-like features selection adds more *Haar* characteristics to get more accurate face detection [32]. Each

Haar-like feature consists of a combination of black and white rectangles [33]. The haar feature is determined by subtracting the average pixels in the dark areas from the average pixels in the bright areas [34]. If the difference value is above the threshold value, it can be said that the haar feature exists. The Haar-like feature value is the difference between the gray level pixel values contained in the black and white square areas [35]. The selection consists of (1) *Edge Features*, (2) *Line Features*, and (3) *Center-Surround Features* [27]. The selection process can be seen in Fig. 3.

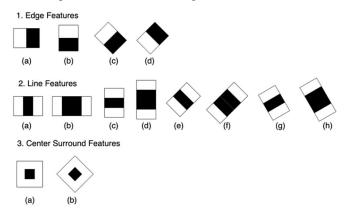


Fig. 3. Haar Features Selection

Equation (1) shows how the Haar feature selection was used.

$$F(Haar) = \sum F_{white} - \sum F_{black}$$
(1)

Where F(Haar) is Total characteristics value, $\sum F_{white}$ is Characteristics value in the bright area, and $\sum F_{black}$ is Characteristics value in the dark area.

C. Facial Landmarks

A Dlib library was used to analyze facial landmarks by extracting image values [36]. This library will result in 128dimensional feature vectors [37]. Fig. 4 illustrates the representation of facial landmarks [38].



Fig. 4. Facial Landmarks

Facial landmark allocates facial points to determine the biological shape of a human face. It creates output as numbers as a facial map [39].

D. K-Means Clustering

After detecting the face with facial landmarks, we then group the important parts of the human face. This is done to ensure that facial landmarks enter the facial area. In other words, it is done to provide a clear boundary between the hairline and the skin of the forehead. To provide a clear boundary between the hairline and forehead skin, we use the K-Means Clustering algorithm, a classic distance-based algorithm [40][41]. K-Means is one of the popular algorithms used for clustering and segmentation [42][43][44]. This algorithm can be used to segment the image [45][46]. K-Means can correctly identify image pixels for decision-making [47].

The similarity between clusters was assessed based on their distance [48]. The farther the distance between two points, the smaller the similarity value. Also, a closer distance means that the clusters are considered in the same cluster group [49]. Finally, we would get all of the cluster groups. Each *i* group of objects was divided into *K* point groups. Then, the average of the data objects adjacent to *K* points is calculated to be promoted to a high degree of similarity in a group [50]. Equation (2) is the calculation of group points' average score,

$$\mu_k = \frac{\sum_{i=1}^n \{\{c^i = k\}\} x^{(i)}}{\sum_{i=1}^n \{c^i = k\}}$$
(2)

where c^i represents nearest group point in *i* point data and $k, i = 1 \dots n$, and μ_k indicates the central point from group points.

The procedure to determine the cluster is (1) Getting the middle point of the forehead, (2) Detecting forehead edge that indicates hairline edge, (3) Detecting pixels' color change between forehead skin and hairline. Eventually, a clear border will be seen between the forehead skin and hair edge in the facial area. This will be adjusted so that the resulting facial landmarks enter the facial area. Facial landmarks will then be used to calculate the angle of the face using the arcus tangents.

E. Face shape in Physiognomy

This step is the implementation of physiognomy. Several indicators of personalities from face shape were used. Previously detected faces would be given horizontal and vertical lines based on their facial points. Those lines are made to ease the face shape measurement. Fig. 5 is an illustration of a face measured with the help of horizontal and vertical lines.

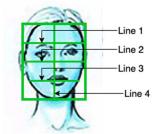


Fig. 5. Facial Outline

In physiognomy, face shape is categorized into a *square*, *round*, *triangle*, *diamond*, *rectangular* and *oblong* [18]. Face shape illustration was taken from research conducted by Kai [18]. Personality traits based on face shape [19] can be seen in Table I.

The face angle was calculated by calculating the arcus tangents from the facial landmarks that have been generated. Arcus tangent is a mathematical method that can be used to calculate the angle of a field, for example, the angle of a globe [51].

TABLE I. PERSONALITY TRAITS BASED ON FACE SHAPE

Face shape	Face Shape Illustrations	Personality Traits	
Diamond	1	These people are intelligent and deep thinkers who love to learn new things. In addition, they are also known to be intuitive, creative, and ambitious. Unfortunately, these people tend to often experience economic difficulties.	
Oblong	0	These people may have a muscular body or athletic build. They are considered practical, methodical and tend to be a bit more workaholics. They may have a troubled relationship.	
Triangle	0	This face type is usually associated with a thin body and intellectual and moral persuasion. They are considered creative and considered to have a fiery temperament, according to Chinese face readers.	
Square	()	These people are considered to have intelligent, analytical, and decisive minds. The shape of the face is associated with aggressive and domineering nature.	
Round	(Individuals who are emotional, sensitive, caring, have strong sexual fantasies, usually build stable relationships.	
Rectangular	6.0	This person is a logical individual and a strong thinker.	

Facial landmarks data are in the form of a two-dimensional array or matrix. The first thing to do is to calculate each angle of the facial landmarks. This idea is based on research conducted by Xiang [52]. Table II contains conditions for calculating the angle of a person's face from the resulting facial landmarks data.

Facial angle was then calculated with arcus tangent that resulted in degree unit. The calculation of the angle began with saving the value of alpha0 variable that contains arcus tangents of (cy - ay, cx - ax) variable, and alpha1 that contains arcus tangent of (dy - by, dx - bx) variable. The value of alpha is the difference between alpha1 and alpha0. Meanwhile, the value of angel is the result of subtraction between 180° and absolute of alpha.

TABLE II. FACE ANGLE CALCULATION

Variable	Calculation		
ax, ay	ax = landmark point value of array index to 1.0 and ay = landmark point value of array index to 1.1		
bx, by	bx = landmark point value of array index to 2.0 and by = landmark point value of array index to 2.1		
cx, cy	cx = landmark point value of array index to 3.0 and $cy = landmark point value of array index to 3.1$		
dx, dy	dx = landmark point value of array index to 4.0 and $dy = landmark$ point value of array index to 4.1		

The similarity of the face is the calculation of the standard deviation between horizontal line 1, horizontal 2, and horizontal 3, while the face diameter is calculated based on the standard deviation between horizontal line 2 and vertical line 4. The standard deviation can be calculated using Equation 3.

$$\sigma = \sqrt{\frac{\sum (x_i - \mu)^2}{N}}$$
(3)

where σ is the population of the standard deviation, *N* is the population size, x_i is each value of the population, and μ is the mean of the population. The face shape detection is made based on the following conditions as in Table III [53].

TABLE III. CONDITIONS TO DETERMINE FACE SHAPE

Face shape	Conditions		
Diamond	Face diameter is <10. Line 2 and line 4 are similar, but		
	line 2 is slightly bigger.		
Oblong	The length of the face is bigger, and the jawline is not		
	cornered or has no angle, which angle is >160, and line 4		
	is bigger than line 2.		
Triangle	The forehead is wider, similarity > 10 , and line 2 is bigger		
	than line 1.		
Sauara	The jawline is cornered, the similarity is <10, and the		
Square	angle is <160.		
Round	The jawline is not too angular where the similarity value		
Round	is > 10 , and the angle is > 160 .		
Rectangular	The length of the face is greater, and the jaw is angled		
	where line 4 is greater than line 2, and the angle is < 160 .		

F. Evaluation and Personality Traits Analysis

Analysis of personality traits was carried out after the face shape was detected from the profile photo using python programming language and the OpenCV library [54]. A detailed explanation for each type of face shape can be seen in Table 1. The samples were tested with a pre-made program, and the results were then collected and modified. The output is face shape detection from profile photos; The results are categorized into diamond, oval, triangular, square, round, or rectangular face shape types.

III. RESULT AND DISCUSSION

A. Data Collection & Processing

We collected profile photos as samples from LinkedIn webpages. The number of collected samples is 10, divided into 5 men profile photos and 5 women profile photos. The size of the photos used in this study must be square with dimensions of at least 450 x 450 pixels.

Pre-processing of the profile photos includes transforming them into grayscale and leveling up the Gaussian blur to reduce noise frequencies. The result of pre-processing photo can be seen in Fig. 6.

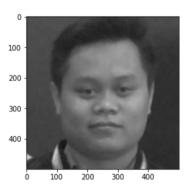


Fig. 6. Image Processing

B. Cascade Classifier

The Haar-like feature was able to detect facial areas. This method automatically outlines the detected faces with green color. Fig. 7 is the result of using a haar-like feature in the Cascade Classifier that can identify a face in an image.

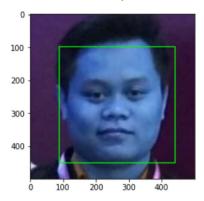


Fig. 7. Implementation of Haar-Like Feature

C. Facial Landmarks

The Dlib library was used to detect facial landmarks. The result is the landmark points on the detected face. The coordinate values of the points needed are then taken and processed by the system to produce a distance measurement between features in pixels [55].

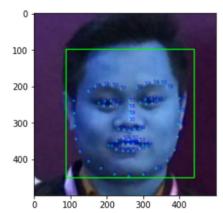


Fig. 8. Facial Landmarks with Dlib Library

Fig. 8 shows that face outlines were able to be detected properly. The facial landmarks were exactly located in the green area from the pre-processing result using cascade classifier.

D. K-Means Clustering

This clustering resulted in a clear boundary between the two main groups, which are the facial skin and hair. This segmentation is used as one of the features so that facial edge measurements can be carried out properly. The result is that there is a difference in segmentation which can be seen in Fig. 9, where the black-colored block is the facial skin area while the white-colored block is the hair area.

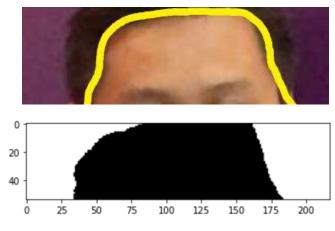


Fig. 9. Hairline and Facial Skin Cluster

E. Face shape

Vertical and horizontal lines were used to detect face shape areas. Horizontal line 1 measures the distance between the hairline and the upper facial skin. Horizontal line 2 measures the distance to the center of the face. Horizontal line 3 measures the distance of facial landmarks on the lower face. The vertical line measures the distance from the top of the hairline to the chin.

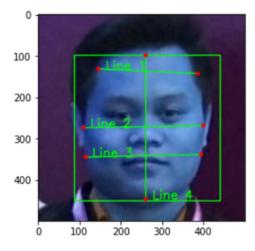


Fig. 10. Face Shape Detection with Lines

Based on Fig. 8, there are four lines that were used to detect the face shape of a person's face. The similarity value can be calculated by finding the standard deviation between line 1, line 2, and line 3. Meanwhile, the face diameter is calculated by finding the standard deviation between line 2 and line 4. In Figure 8, the similarity value is 30.739, and the diameter is 19.5 cm.

F. Physiognomy Analysis and Evaluation

The values of the angle, similarity, and face diameter have been collected from the previous stage. Then the facial shape analysis was carried out based on the conditions in Table III. The evaluation was carried out on 10 samples of profile photos. The angle, similarity, and diameter of each face generated by the system are presented in Table IV.

ABLE IV.	FACE SHAPE DATA VALUES
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Profile	Similarity	Diameter	Angle	Face shape
Photo				
1	9.53356643	36.0	164.691642	Round
	0716727		3422653	
2	25.8370965	20.5	161.873358	Oblong
	00101467		824106	
3	10.6770782	45.5	164.267206	Oblong
	52031311		38407966	
4	12.2836838	45.5	167.905242	Oblong
	48458853		9229879	
5	23.4710223	35.0	165.245673	Oblong
	23045258		35010843	
6	20.9284495	33.0	165.247852	Oblong
	3645635		2400824	
7	29.4542960	32.5	167.031268	Oblong
	458327		31248093	
8	30.7390450	19.5	158.263987	Triangle
	22396013		29450938	
9	50.1619599	29.5	168.021371	Oblong
	1209098		9319764	
10	17.2111075	41.0	168.286582	Oblong
	2456745		79092105	

As a comparison, we make predictions manually based on the user's perception of vision by looking directly at the profile photo and predicting the shape of his face. Manual prediction is made as an effort to determine whether the predictions made by the system have been made well or not. A comparison between manual prediction and face shape system prediction has been made. These results become temporary predictive parameters in the recruitment process. There are 2 predictions that do not match between manual predictions between the 10 profile photos and system predictions. The results are listed in Table V.

TABLE V. FACE SHAPE PREDICTION

Profile Photo	Manual Prediction	System's Prediction	Status
1	Round	Round	Matched
2	Round / Triangle	Oblong	Not Matched
3	Oblong	Oblong	Matched
4	Oblong / Diamond	Oblong	Matched
5	Oblong / Triangle	Oblong	Matched
6	Oblong	Oblong	Matched
7	Triangle / Round	Oblong	Not Matched
8	Triangle / Round	Triangle	Matched
9	Oblong / Diamond	Oblong	Matched
10	Oblong / Diamond	Oblong	Matched

IV. CONCLUSIONS AND FUTURE WORK

Based on the results, we have tried to create a system that can analyze the physiognomy of LinkedIn profile photos based on their face shape. The face shape calculation indicator is the face angle value, which is the calculation of the arcus tangents from the face landmarks matrix, the similarity values (standard deviation between the horizontal lines 1, 2, and 3), and the face diameter value (standard deviation of the horizontal line 2 and the vertical line 4). By calculating the face shape according to the conditions in Table III, we produced output in the form of a face shape from LinkedIn profile photos. Among 10 LinkedIn profile photos as test samples, there are 2 predictions that are not correct. Then, we can get personality traits based on a person's face shape with the science of physiognomy.

Our suggestion for further research is to improve the system that has been made with better accuracy. It is hoped that this system can be integrated with various psychological test tools for a person's personality, which is currently commonly used in the recruitment process. We also see a good opportunity to implement the system on video players within online interviews.

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