

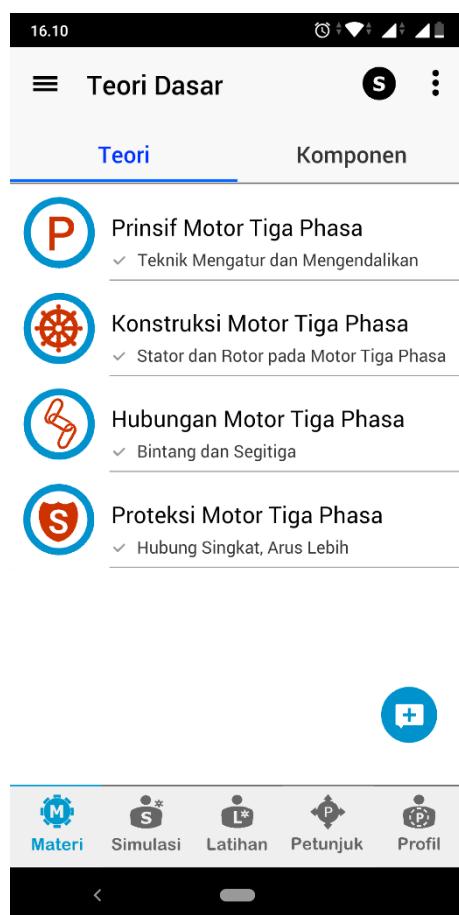
APLIKASI MEDIA PEMBELAJARAN INSTALASI MOTOR LISTRIK

BERBASIS ANDROID

A. Cara Penggunaan

	<p>Logo aplikasi "INSTALASI MOTOR LISTRIK"</p> <p>Link Download:</p> <p>https://s.uad.id/aplikasi_IML</p>
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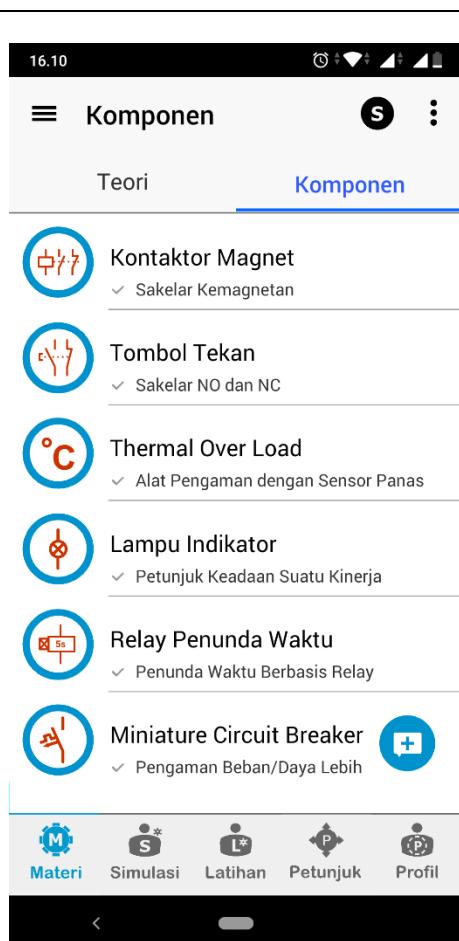
	<p>Splash screen aplikasi IML.apk</p> <p>Bertuliskan:</p> <p>INSTALASI MOTOR LISTRIK KELAS XI</p> <p>TEKNIK INSTALASI PEMANFAATAN TENAGA LISTRIK SEKOLAH MENENGAH KEJURUAN DISDIKPORA</p> <p>Menunjukkan bahwa aplikasi ini digunakan untuk pembelajaran mata pelajaran Instalasi Motor Listrik (IML) di SMK pada program keahlian Teknik Instalasi Pemanfaatan Tenaga Listrik (TIPTL)</p>
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Menu Utama dan Teori Dasar

Menampilkan tombol menu pilihan Teori Dasar mata pelajaran IML, antara lain:

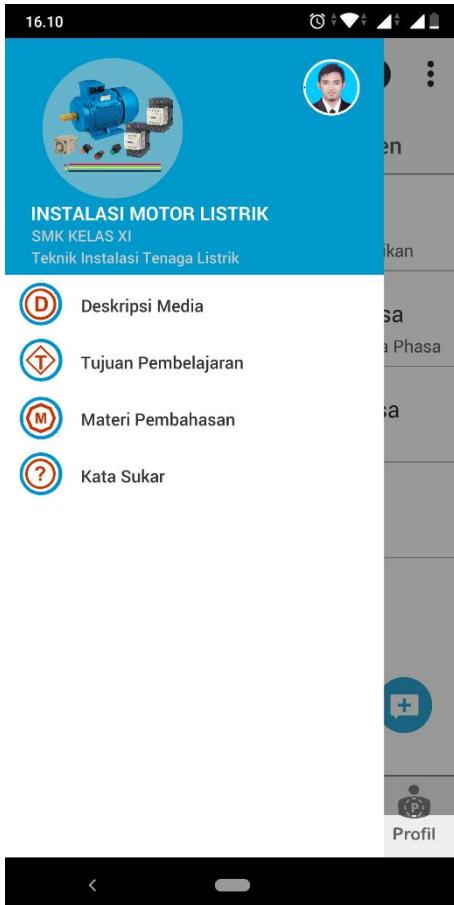
1. Prinsif Motor Tiga Phasa
2. Konstruksi Motor Tiga Phasa
3. Hubungan Motor Tiga Phasa
4. Proteksi Motor Tiga Phasa



Komponen

Menampilkan tombol menu pilihan materi Komponen, antara lain:

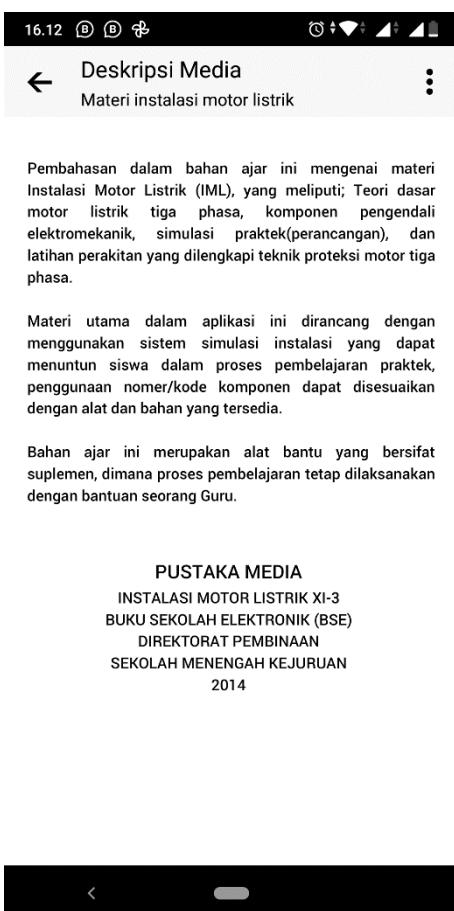
5. Kontaktor Magnet
6. Tombol Tekan
7. Thermal Over Load
8. Lampu Indikator
9. Relay Penunda Waktu
10. Miniature Circuit Breaker
11. Sakelar Selektor



Menu Slide

Menampilkan tombol menu pilihan tentang aplikasi IML, antara lain:

12. Deskripsi Media
13. Tujuan Pembelajaran
14. Materi Pembahasan
15. Kata Sukar



Deskripsi Media

Menampilkan keterangan tentang aplikasi IML secara singkat.

Tujuan Pembelajaran

Menampilkan tujuan pembelajaran yang akan dicapai melalui materi atau konten yang terdapat pada aplikasi IML.

Setelah mengikuti seluruh kegiatan pembelajaran yang terdapat pada bahan ajar ini siswa diharapkan mampu memahami dan menjelaskan tentang pengendali elektromekanik, dengan ruang lingkup materi:

1. Pengasutan motor induksi tiga phasa
2. Komponen pengendali elektromekanik
3. Proteksi motor induksi tiga phasa
4. Pengontrolan operasi motor induksi tiga phasa
 - a. Dengan DOL(Direct On Line)
 - b. Dua arah putaran (Forward-Reverse)
 - c. Berurutan (Sequence Control)
 - d. Penunda waktu (Time Delay Relay)
 - e. Bintang-Segitiga (Star-Delta/Y-Δ)

Materi Pembahasan

Menampilkan materi pokok dan sub materi yang tertera pada aplikasi IML.

MATERI POKOK DAN SUB MATERI POKOK

NO.	MATERI POKOK	SUB MATERI POKOK
1	Teori dasar motor induksi tiga phasa	<ul style="list-style-type: none">- Prinsip motor induksi tiga phasa- Konstruksi motor induksi tiga phasa- Hubungan motor induksi tiga phasa- Proteksi motor induksi tiga phasa
2.	Komponen Pengendali Elektromagnetik	<ul style="list-style-type: none">- Kontaktor magnet (magnetic Contactor)- Tombol tekan (push button)- Thermal Over Load Relay (TOL/TOR)- Lampu indikator- Relay penunda waktu (Time Delay Relay)- Miniature Circuit Breaker- Sakelar Selektor
3.	Pengontrolan operasi motor induksi tiga phasa	<ul style="list-style-type: none">- Direct On Line (DOL)- Dua arah putaran (forward-reverse)- Berurutan (Sequence Control)- Penunda waktu (Time delay relay/TDR)- Bintang-Segitiga (Star-Delta/Y-Δ)

Kata Sukar (Glosarium)

Menampilkan data kata-kata sukar yang sulit dimengerti dalam aplikasi media pembelajaran IML.

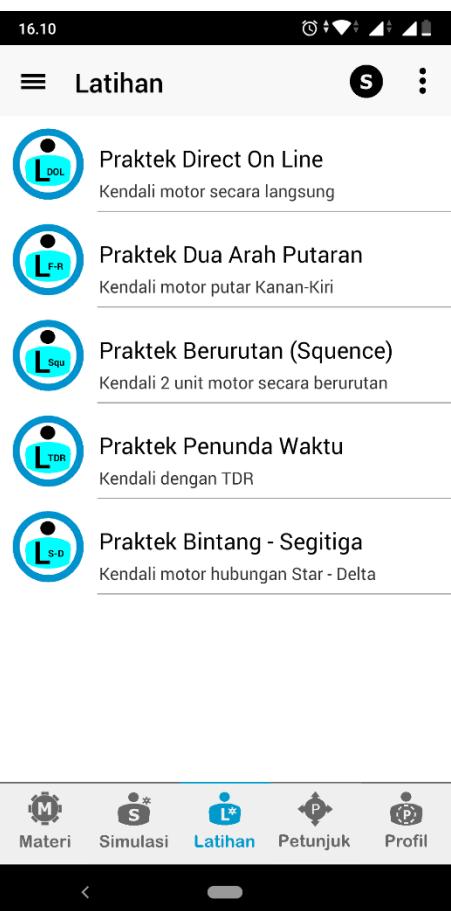
Kata	Definisi
Bimetal	:Sensor suhu yang terbuat dari dua lempeng logam yang berbeda muainya
Coil	:Lilitan kawat yang membentuk sebuah kumparan, dimana ketika dialiri arus listrik akan menimbulkan kemagnetan
Elektromagnetik	:Prinsip pembangkitan magnet dengan menggunakan arus listrik
Grounding	:Sistem penanahan yang berfungsi meniadakan beda potensial
Indikator	:Sesuatu yang memberikan petunjuk atau keterangan
Magnetic	:Memiliki sifat kemagnetan
Motor	:Mesin yang menjadi tenaga penggerak
Normally Close	:Kontak dengan kondisi tertutup
Normally Open	:Kontak dengan kondisi terbuka
Rotor	:Bagian motor yang bergerak
Running Performance	:Performa atau kemampuan motor listrik saat sedang bekerja
Saklar	:Komponen penghubung dan pemutus aliran listrik
Starting Performance	:Performa atau kemampuan motor listrik saat awal bekerja
Stator	:Bagian motor yang tidak bergerak
Primary Resistance	:Tahanan primer motor induksi

Simulasi

Menampilkan menu untuk simulasi dari apa yang akan di praktikkan:

1. Praktik Direct On Line
2. Praktik Dua Arah Putaran
3. Praktik Berurutan (*Squence*)
4. Praktik Penunda Waktu
5. Praktik Bintang-Segitiga

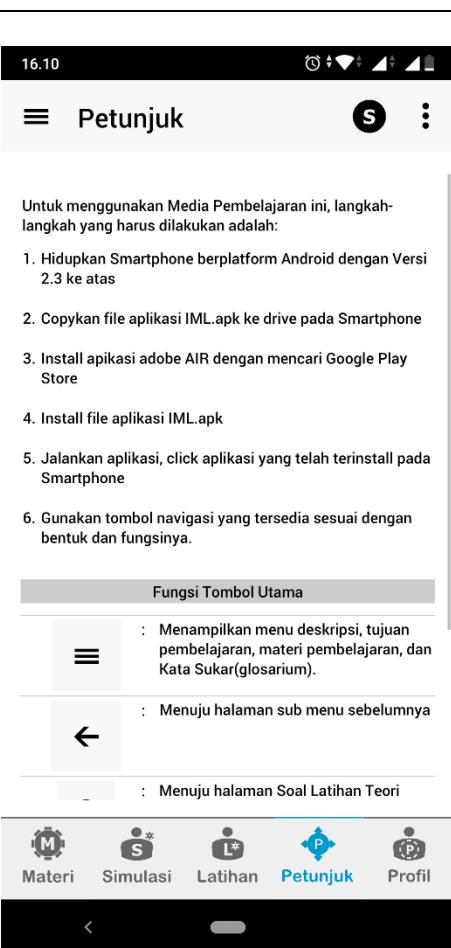
Materi Simulasi Latihan Petunjuk Profil



Latihan

Menampilkan menu untuk latihan atau job praktikum:

6. Praktik Direct On Line
7. Praktik Dua Arah Putaran
8. Praktik Berurutan (*Squence*)
9. Praktik Penunda Waktu
10. Praktik Bintang-Segitiga



Petunjuk

Berisikan petunjuk cara penggunaan aplikasi IML

Profil Pengembang

Menampilkan data profil pengembang dan konsultan aplikasi.

PROGRAMER

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Jabatan : Dosen Pascasarjana UNY
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Materi Simulasi Latihan Petunjuk Profil

Menu Tombol Kanan:
Berisikan tiga pilihan tombol, antara lain:
1. Petunjuk Penggunaan
2. Profil Pengembang
3. Keluar Aplikasi

Teori D

Teori

P Petunjuk Penggunaan
S Profil Pengembang
X Keluar Aplikasi

Prinsip Motor Tiga Phasa
✓ Teknik Mengatur dan Mengendalikan

Konstruksi Motor Tiga Phasa
✓ Stator dan Rotor pada Motor Tiga Phasa

Hubungan Motor Tiga Phasa
✓ Bintang dan Segitiga

Proteksi Motor Tiga Phasa
✓ Hubung Singkat, Arus Lebih

Materi Simulasi Latihan Petunjuk Profil

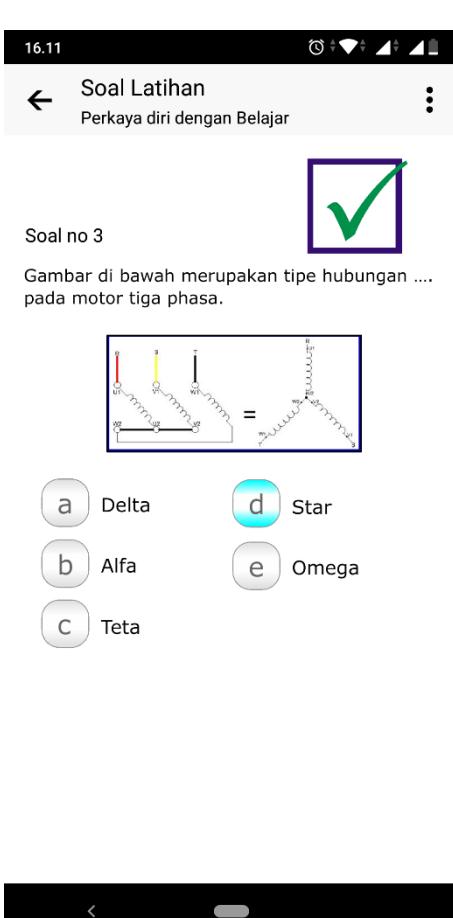


Soal Latihan

Menampilkan pertanyaan untuk memastikan bahwa siswa siap mengerjakan latihan.
Disediakan tombol SIAP untuk mengerjakan soal latihan.

Sudah siap mengikuti
latihan soal teori
Instalasi Motor Listrik?

SIAP !



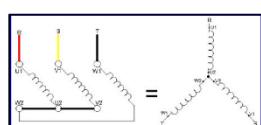
Bentuk Soal Latihan dan tanda pilihan Benar

Ketika jawaban yang dipilih salah maka akan muncul tanda **✓ hijau** pada bagian atas soal.



Soal no 3

Gambar di bawah merupakan tipe hubungan pada motor tiga phasa.



a Delta

d Star

b Alfa

e Omega

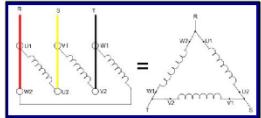
c Teta

16.11

Soal Latihan
Perkaya diri dengan Belajar

Jawaban anda BENAR, yaitu a.

Penjelasan :
Gambar Hubungan Segitiga(Delta)



Soal selanjutnya

< - - - - -

Keterangan Jawaban Benar

Menampilkan penjelasan jawaban yang benar, sehingga siswa dapat belajar dan mengingat jawaban yang benar.

Tombol **Soal Selanjutnya** untuk melanjutkan latihan soal.

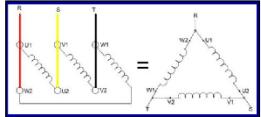
19.01

← Soal Latihan
Perkaya diri dengan Belajar

Soal no 1



Gambar di bawah merupakan tipe hubungan pada motor tiga phasa.

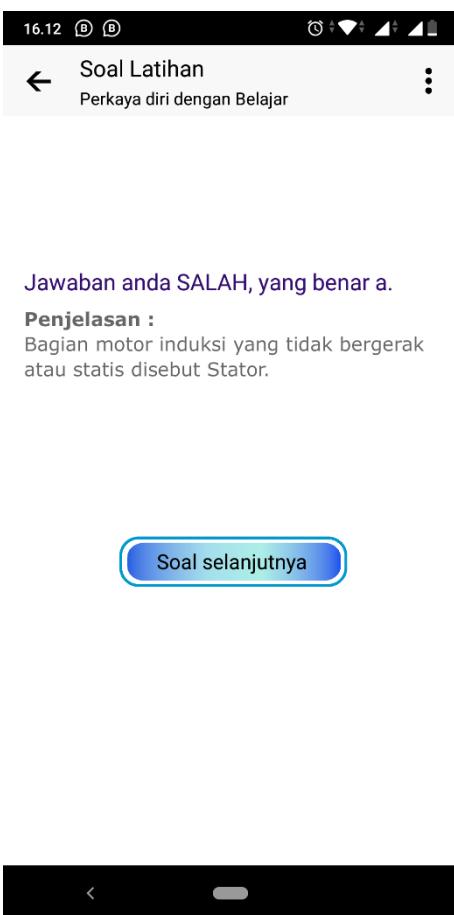


a Delta d Star
 b Alfa e Omega
 c Teta

< - - - - -

Pilih dan Jawaban Salah

Ketika jawaban yang dipilih salah maka akan muncul tanda **X merah** pada bagian atas soal.



Jawaban Salah

Menampilkan penjelasan jawaban yang benar, sehingga siswa dapat belajar dan mengingat jawaban yang benar.

Tombol **Soal Selanjutnya** untuk melanjutkan latihan soal.

The screenshot shows a mobile application interface. At the top, there is a navigation bar with the time '16.12' and signal strength icons. Below it, the title 'Soal Latihan' and subtitle 'Perkaya diri dengan Belajar' are displayed. A back arrow icon is on the left, and a vertical ellipsis icon is on the right. The main content area contains the following text:

Jawaban anda :
Benar = 7
Salah = 3
Nilai = 70

A grid of 10 numbered boxes (1-10) showing the status of each question: 1, 2, 3, 4, 5, 6, 7, 8, 9 are checked (benar), while 6, 9, 10 are crossed out (salah). Below the grid, the message 'Anda tidak lulus, ayo belajar lebih giat lagi!' is displayed. A blue button labeled 'Ulangi Tes' is centered at the bottom of the screen. At the very bottom, there is a black navigation bar with a back arrow and a home button.

Hasil Soal Latihan :

Menampilkan nilai hasil latihan soal yang disusun secara random dan menu ulangi untuk kembali mencoba mendapatkan nilai terbaik.

Semua Materi:
Ketika di tekan tombol/menu seperti gambar di bawah ini, maka akan menampilkan semua materi pelajaran.

Menu tampilkan semua materi

B. Listing Program

```

stop();
komentar.text = "Teori Dasar";

stage.align = StageAlign.prototype; // Fullscreen dengan + status bar
import flash.system.fscommand;
import flash.desktop.NativeApplication;
import flash.ui.Keyboard;
import flash.events.KeyboardEvent;

var all_ok:int;
var status_tombol:int;
var autom:automobil = new automobil();
var S_tom:LaguT1 = new LaguT1();
var S_time:LaguT2 = new LaguT2();
function So_tom(event:MouseEvent):void
{
    //S_tom.play();
}

// 3 Keyboard HP
NativeApplication.nativeApplication.addEventListener(KeyboardEvent.KEY_DOWN, Keypress_teori, false, 0,
true);
function Keypress_teori(event:KeyboardEvent):void
{
    switch (event.keyCode)
    {
        case Keyboard.MENU :
            event.preventDefault();
            if (kanan_menu == 0) {
                //
                menu_bawah.visible = true;
                tb_trans_right.visible = true;
            }
        }
    }
}

```

```

        stop();
    }
    break;
case Keyboard.BACK :
    event.preventDefault();

    if (status_tombol ==1) {
        //
        swife_aktif=0;
        currentGalleryItem = 1;
        gotoAndStop(1,"INTI");
        gallery_items.x = 0;           // slide 1
        gallery_items.y = 145;
        blue_line.visible = true ;

        nCountX = alokasiwaktuX;
        blue_line.gotoAndStop(6);
        stop();
    }
    if (status_tombol ==2) {
        //
        swife_aktif=0;
        currentGalleryItem = 2;
        gotoAndStop(2,"INTI");
        gallery_items.x = -480;          // slide 2
        gallery_items.y = 145;
        blue_line.visible = true ;
        nCountX = alokasiwaktuX;
        blue_line.gotoAndStop(10);
        stop();
    }
/*
if (status_tombol ==3) {
    //
    swife_aktif=0;
    currentGalleryItem = 3;
    gotoAndStop(3,"INTI");
    gallery_items.x = -960;          // slide 3
    gallery_items.y = 145;
    blue_line.visible = true;
    nCountX = alokasiwaktuX;
    blue_line.gotoAndStop(32);
    stop();
} */
break;
case Keyboard.SEARCH :
    event.preventDefault();
//gotoAndStop(1,"menu2");
break;
}

//-----
// Menu Kiri
menu_kiri.visible = false;
tb_kiri.visible = false;
tb_transparan.visible = false;
var kanan_menu:int;

tb_menu.addEventListener(MouseEvent.MOUSE_DOWN,left_menu);
function left_menu(event:MouseEvent):void
{

kanan_menu = 1;
menu_kiri.visible = true;
tb_transparan.visible = true;
}

```

```

        menu_kiri.gotoAndPlay(0);
        tb_transparan.gotoAndPlay(0);
        tb_kiri.visible = true;
        tb_kiri.gotoAndPlay(0);
        offset = 0;
        swife_aktif=1;
    }

    tb_transparan.addEventListener(MouseEvent.MOUSE_DOWN,back_menu);
    function back_menu(event:MouseEvent):void
    {
        //
        kanan_menu = 0;
        menu_kiri.visible = true ;
        tb_transparan.visible = true ;
        menu_kiri.gotoAndPlay(11);
        tb_transparan.gotoAndPlay(11);
        tb_kiri.visible = true;
        tb_kiri.gotoAndPlay(11);
        offset = 0;
        swife_aktif=0;
    }
    //-----
    // Menu Kanan
    menu_kanan.visible = false;
    tb_trans_right.visible = false;
    menu_bawah.visible = false;

    tb_right.addEventListener(MouseEvent.MOUSE_DOWN,right_menu);
    function right_menu(event:MouseEvent):void
    {

        kanan_menu = 1;
        menu_kanan.visible = true;
        tb_trans_right.visible = true;
        offset = 0;
        swife_aktif=1;
    }

    tb_trans_right.addEventListener(MouseEvent.MOUSE_DOWN,right_trans);
    function right_trans(event:MouseEvent):void
    {
        //
        kanan_menu = 0;
        menu_bawah.visible = false;
        menu_kanan.visible = false;
        tb_trans_right.visible = false;
        offset = 0;
        swife_aktif=0;
    }

    //-----
    //SOAL
    soal_latihan.addEventListener(MouseEvent.CLICK,t_soal);
    function t_soal(event:MouseEvent):void
    {

        status_tombol = 1;
        swife_aktif=0;
        gotoAndStop(1,"SOAL");
    }

    //-----
    // ISI Menu KANAN
    menu_kanan.Exit.addEventListener(MouseEvent.CLICK,metu);
    function metu(event:MouseEvent):void

```

```

{
    //fscommand("quit"); // untuk PC

    swife_aktif=0;
    NativeApplication.nativeApplication.exit(0);
}

// MENU kANAN
menu_kanan.Petu.addEventListener(MouseEvent.CLICK,petu);
function petu(event:MouseEvent):void
{
    gotoAndStop(6,"INTI");           //((1,"PETUNJUK"));
    swife_aktif=0;
    blue_mov.gotoAndPlay(12);
}

menu_kanan.Prof.addEventListener(MouseEvent.CLICK,prof);
function prof(event:MouseEvent):void
{
    gotoAndStop(5,"INTI");           //((1,"PROFIL"));
    swife_aktif=0;
    blue_mov.gotoAndPlay(17);
}

// ISI Menu BAWAH
menu_bawah.Exit.addEventListener(MouseEvent.CLICK,metu);
menu_bawah.Petu.addEventListener(MouseEvent.CLICK,petu);
menu_bawah.Prof.addEventListener(MouseEvent.CLICK,prof);
//-----
// Swife
var currentGalleryItem:Number = 1;
var totalGalleryItems:Number = 2;
var slideCounter:Number = 0;

var currentGalleryItem2:Number = 1;
var totalGalleryItems2:Number = 7;
var slideCounter2:Number = 0;
var offset:int;
var swife_aktif:int;

Multitouch.inputMode = MultitouchInputMode.GESTURE;
stage.addEventListener (TransformGestureEvent.GESTURE_SWIPE, SwipeINTI);

function SwipeINTI(event:TransformGestureEvent):void
{
    if (swife_aktif==0) {
        if(event.offsetX == 1)
        {
            offset = 1;
            if(currentGalleryItem > 1){
                currentGalleryItem--;
                slideRight();
            }
        }
        else if(event.offsetX == -1)
        {
            offset = 2;
            if(currentGalleryItem < totalGalleryItems){
                currentGalleryItem++;
                slideLeft();
            }
        }
    }
    else if ((status_tombol == 2) && ( currentGalleryItem == 2 ))
    {
}
}

```

```

        if(event.offsetY == 1)
        {
            offset = 1;
            if(currentGalleryItem2 > 1){
                currentGalleryItem2--;
                //slideUp();
            }
        }
        else if(event.offsetY == -1)
        {
            offset = 2;
            if(currentGalleryItem2 < totalGalleryItems2){
                currentGalleryItem2++;
                //slideDown();
            }
        }
    }
    else if(event.offsetX == 0)
    {
        offset = 0;
    }
}

function slideLeft(){
    gallery_items.addEventListener("enterFrame", moveGalleryLeft);
}
function slideRight(){
    gallery_items.addEventListener("enterFrame", moveGalleryRight);
}

function moveGalleryLeft(evt:Event){
    gallery_items.x -= 48;
    slideCounter++;
    if(slideCounter >= 10){
        gallery_items.removeEventListener("enterFrame", moveGalleryLeft);
        slideCounter = 0;
        offset = 0;
        if (currentGalleryItem == 1) { gallery_items.x = 0; gallery_items.y = 145; status_tombol = 1;
        gotoAndStop(1,"INT1"); blue_line.gotoAndPlay(2); }
        if (currentGalleryItem == 2) { gallery_items.x = -480; gallery_items.y = 145; status_tombol = 2;
        gotoAndStop(2,"INT1"); blue_line.gotoAndPlay(7); } //currentGalleryItem2 = 1;
        nCountX = alokasiwaktuX;
    }
}

function moveGalleryRight(evt:Event){
    gallery_items.x += 48;
    slideCounter++;
    if(slideCounter >= 10){
        gallery_items.removeEventListener("enterFrame", moveGalleryRight);
        slideCounter = 0;
        offset = 0;
        if (currentGalleryItem == 1) { gallery_items.x = 0; gallery_items.y = 145; status_tombol = 1;
        gotoAndStop(1,"INT1"); blue_line.gotoAndPlay(2); }
        if (currentGalleryItem == 2) { gallery_items.x = -480; gallery_items.y = 145; status_tombol = 2;
        gotoAndStop(2,"INT1"); blue_line.gotoAndPlay(7); } //currentGalleryItem2 = 1;
        nCountX = alokasiwaktuX;
    }
}

/*
function slideDown(){
    gallery_items.addEventListener("enterFrame", moveGalleryDown);
}
function slideUp(){

```

```

        gallery_items.addEventListener("enterFrame", moveGalleryUp);
    }

    function moveGalleryDown(evt:Event){
        gallery_items.y -= 94;
        slideCounter2++;
        if(slideCounter2 >= 5){
            gallery_items.removeEventListener("enterFrame", moveGalleryDown);
            slideCounter2 = 0;
            offset = 0;
        }
    }
    function moveGalleryUp(evt:Event){
        gallery_items.y += 94; //47 dan 10 = y=470
        slideCounter2++;
        if(slideCounter2 >= 5){
            gallery_items.removeEventListener("enterFrame", moveGalleryUp);
            slideCounter2 = 0;
            offset = 0;
        }
    }
    */
//-----
// Tombol Menu utama
var TB_teo,TB_lat,TB_lat2,TB_sim,TB_sim2:int;
TB_teo =1;
TB_lat =0;
TB_sim =0;

//komen_ges.text = "T:"+TB_teo+"\n"+S:"+TB_sim+"\n"+L:"+TB_lat;

tb_teori.addEventListener(MouseEvent.CLICK,tom_teo);
tb_teo.addEventListener(MouseEvent.CLICK,tom_teo);
function tom_teo(event:MouseEvent):void
{
    all_ok = 0;
    blue_mov.gotoAndPlay(1);

    status_tombol = 1;
    currentGalleryItem = 1;
    gotoAndStop(1,"INTI");
    gallery_items.x = 0;           // slide 1
    gallery_items.y = 145;
    blue_line.visible = true ;
    blue_line.gotoAndPlay(2);
    nCountX = alokasiwaktuX;
}
// komponen pakai sim
tb_sim.addEventListener(MouseEvent.CLICK,tom_sim);
function tom_sim(event:MouseEvent):void
{
    all_ok = 0;
    blue_mov.gotoAndPlay(1);

    currentGalleryItem = 2;
    status_tombol == 2;
    gotoAndStop(2,"INTI");
    gallery_items.x = -480;         // slide 2
    gallery_items.y = 145;
    blue_line.visible = true ;
    blue_line.gotoAndPlay(7);
    nCountX = alokasiwaktuX;
}

m_sim.addEventListener(MouseEvent.CLICK,tom_simu);

```

```

function tom_simu(event:MouseEvent):void
{
    all_ok = 0;
    gotoAndStop(3,"INTI");
    blue_mov.gotoAndPlay(3);
}

m_lat.addEventListener(MouseEvent.CLICK,tom_lat);
function tom_lat(event:MouseEvent):void
{
    all_ok = 0;
    offset = 0;
    jalan = 0;
    nCountX = 0;
    gotoAndStop(4,"INTI");
    blue_mov.gotoAndPlay(7);
}

m_prof.addEventListener(MouseEvent.CLICK,tom_prof);
function tom_prof(event:MouseEvent):void
{
    all_ok = 0;
    offset = 0;
    jalan = 0;
    nCountX = 0;
    gotoAndStop(5,"INTI");
    blue_mov.gotoAndPlay(17);
}

m_petu.addEventListener(MouseEvent.CLICK,tom_petu);
function tom_petu(event:MouseEvent):void
{
    all_ok = 0;

    offset = 0;
    jalan = 0;
    nCountX = 0;

    gotoAndStop(6,"INTI");
    blue_mov.gotoAndPlay(12);
}

tb_bulet.addEventListener(MouseEvent.CLICK,tb_All);
function tb_All(event:MouseEvent):void
{
    all_ok = 1;
    offset = 0;
    jalan = 0;
    nCountX = 0;
    gotoAndStop(7,"INTI");
}

// DESKRPSI
tb_kiri.Desk.addEventListener(MouseEvent.CLICK,tb_Desk);
function tb_Desk(event:MouseEvent):void
{
    if(offset == 0)
    {

        gotoAndStop(1,"DESKRIPSI");
        swife_aktif=0;
    }
}

tb_kiri.Tuju.addEventListener(MouseEvent.CLICK,tb_Tuju);
function tb_Tuju(event:MouseEvent):void

```

```

{
    if(offset == 0)
    {

        gotoAndStop(2,"DESKRIPSI");
        swife_aktif=0;
    }
}

tb_kiri.Mate.addEventListener(MouseEvent.CLICK,tb_Mate);
function tb_Mate(event:MouseEvent):void
{
    if(offset == 0)
    {

        gotoAndStop(3,"DESKRIPSI");
        swife_aktif=0;
    }
}

tb_kiri.Kata.addEventListener(MouseEvent.CLICK,tb_Kata);
function tb_Kata(event:MouseEvent):void
{
    if(offset == 0)
    {

        gotoAndStop(4,"DESKRIPSI");
        swife_aktif=0;
    }
}
//-----

// KOMPONEN
var hasil_TDR:Number, hasil_TDR2:Number;
var nCount_TDR:Number, nCount_TDR2:Number;
var S_TDR:int, S_TDR2:int;
var myTimer_TDR:Timer = new Timer(1000, nCount_TDR);
var myTimer_TDR2:Timer = new Timer(1000, nCount_TDR2);

function tb_kom_back(event:MouseEvent):void
{

    if (all_ok == 0)
    {
        status_tombol = 2;
        currentGalleryItem = 2;
        gotoAndStop(2,"INTI");
        gallery_items.x = -480;           // slide 2
        gallery_items.y = 145;
        blue_line.visible = true ;
        blue_line.gotoAndStop(10);
        blue_mov.gotoAndPlay(1);
    }

    if (all_ok == 1)
    {
        gotoAndStop(7,"INTI");
    }
}

// TEORI
function tb_teo_back(event:MouseEvent):void
{

    if (all_ok == 0)

```

```

{
status_tombol = 1;
currentGalleryItem = 1;
gotoAndStop(1,"INTI");
gallery_items.x = 0; // slide 1
gallery_items.y = 145;
blue_line.visible = true ;
blue_line.gotoAndStop(5);
SP_te03.visible = false ;
SP_te04.visible = false ;
blue_mov.gotoAndPlay(1);
}

if (all_ok == 1)
{
    gotoAndStop(7,"INTI");
}
}

//-----
var jalan,coun:int;
var nCountX:Number,alokasiwaktuX:int = 0.5;
var myTimerX:Timer = new Timer(1000,nCountX);

nCountX = alokasiwaktuX;
myTimerX.addEventListener(TimerEvent.TIMER, countdownX);
//myTimer.start();

function countdownX(e:TimerEvent):void
{
    nCountX--;
    //if (nCountX==0) { coun=0; }
}

gallery_items.addEventListener(MouseEvent.MOUSE_OVER,tb_Over);
function tb_Over(event:MouseEvent):void
{
jalan=1;
nCountX = alokasiwaktuX;
myTimerX.stop();
//coun = 1;
}

gallery_items.addEventListener(MouseEvent.MOUSE_DOWN,tb_Down);
function tb_Down(event:MouseEvent):void
{
jalan=0;
//nCountX = 0;
myTimerX.start();
}

allmedia.Prin.addEventListener(MouseEvent.CLICK,tb_prin);
allmedia.Kons.addEventListener(MouseEvent.CLICK,tb_Kons);
allmedia.Hubu.addEventListener(MouseEvent.CLICK,tb_Hubu);
allmedia.Prot.addEventListener(MouseEvent.CLICK,tb_Pro);

gallery_items.Prin.addEventListener(MouseEvent.CLICK,tb_prin);
function tb_prin(event:MouseEvent):void
{
    myTimerX.start();
    if((offset == 0) && (jalan == 0) && (nCountX == 0))
    {

        status_tombol = 1;
        gotoAndStop(1,"TEORI");
    }
}

```

```

}

gallery_items.Kons.addEventListener(MouseEvent.CLICK,tb_Kons);
function tb_Kons(event:MouseEvent):void
{
    myTimerX.start();
    if((offset == 0) && (jalan == 0) && (nCountX == 0))
    {

        status_tombol = 1;
        gotoAndStop(2,"TEORI");
    }
}

gallery_items.Hubu.addEventListener(MouseEvent.CLICK,tb_Hubu);
function tb_Hubu(event:MouseEvent):void
{
    myTimerX.start();
    if((offset == 0) && (jalan == 0) && (nCountX == 0))
    {

        status_tombol = 1;
        gotoAndStop(3,"TEORI");
        SP_teo3.visible = true ;
    }
}

gallery_items.Prot.addEventListener(MouseEvent.CLICK,tb_Pro);
function tb_Pro(event:MouseEvent):void
{
    myTimerX.start();
    if((offset == 0) && (jalan == 0) && (nCountX == 0))
    {

        status_tombol = 1;
        gotoAndStop(4,"TEORI");
        SP_teo4.visible = true ;
    }
}

// KOMPONEN
allmedia.Kont.addEventListener(MouseEvent.CLICK,tb_Kont);
allmedia.Tomb.addEventListener(MouseEvent.CLICK,tb_Tomb);
allmedia.Ther.addEventListener(MouseEvent.CLICK,tb_Ther);
allmedia.Lamp.addEventListener(MouseEvent.CLICK,tb_Lamp);
allmedia.Rela.addEventListener(MouseEvent.CLICK,tb_Rela);
allmedia.Mini.addEventListener(MouseEvent.CLICK,tb_Mini);
allmedia.Sake.addEventListener(MouseEvent.CLICK,tb_Sake);

gallery_items.TEK.Kont.addEventListener(MouseEvent.CLICK,tb_Kont);
function tb_Kont(event:MouseEvent):void
{
    myTimerX.start();
    if((offset == 0) && (jalan == 0) && (nCountX == 0))
    {

        status_tombol = 2;
        gotoAndStop(1,"KOMPONEN");
    }
}

gallery_items.TEK.Tomb.addEventListener(MouseEvent.CLICK,tb_Tomb);
function tb_Tomb(event:MouseEvent):void
{
    myTimerX.start();
}

```

```

        if((offset == 0) && (jalan == 0) && (nCountX == 0))
        {

            status_tombol = 2;
            gotoAndStop(2,"KOMPONEN");
        }
    }

gallery_items.TEK.Ther.addEventListener(MouseEvent.CLICK,tb_Ther);
function tb_Ther(event:MouseEvent):void
{
    myTimerX.start();
    if((offset == 0) && (jalan == 0) && (nCountX == 0))
    {

        status_tombol = 2;
        gotoAndStop(3,"KOMPONEN");
    }
}

gallery_items.TEK.Lamp.addEventListener(MouseEvent.CLICK,tb_Lamp);
function tb_Lamp(event:MouseEvent):void
{
    myTimerX.start();
    if((offset == 0) && (jalan == 0) && (nCountX == 0))
    {

        status_tombol = 2;
        gotoAndStop(4,"KOMPONEN");
    }
}

gallery_items.TEK.Rela.addEventListener(MouseEvent.CLICK,tb_Rela);
function tb_Rela(event:MouseEvent):void
{
    myTimerX.start();
    if(offset == 0) //&& (jalan == 0) && (nCountX == 0)
    {

        status_tombol = 2;
        gotoAndStop(5,"KOMPONEN");
    }
}

gallery_items.TEK.Mini.addEventListener(MouseEvent.CLICK,tb_Mini);
function tb_Mini(event:MouseEvent):void
{
    myTimerX.start();
    if((offset == 0) && (jalan == 0) && (nCountX == 0))
    {

        status_tombol = 2;
        gotoAndStop(6,"KOMPONEN");
    }
}

gallery_items.TEK.Sake.addEventListener(MouseEvent.CLICK,tb_Sake);
function tb_Sake(event:MouseEvent):void
{
    myTimerX.start();
    if((offset == 0) && (jalan == 0) && (nCountX == 0))
    {

        status_tombol = 2;
        gotoAndStop(7,"KOMPONEN");
    }
}

```

```

}

//-----

// SIMULASI
// variabel simulasi
var mcb_ok:int, mcb2_ok:int, S0_ok:int, S1_ok:int, Over:int;
var mcb0_RF:int, mcb2_RF:int, S0_RF:int, S1_RF:int, Over2:int,
    S2_RF:int, nekRF:int, bekRF:int, tor3:int, dataRF:int;
var mcb0_BR:int, S0_BR:int, S1_BR:int, S2_BR:int, dataBR:int,
    mcb2_BR:int, tor3BR:int, nekBR:int, bekBR:int, OverBR:int;
//var mcb_ok_tim:int, S0_ok_tim:int, S1_ok_tim:int, tim:int; off_tim:int;
//var mcb0_SD:int, mcb2_SD:int, S0_SD:int, S1_SD:int, Over_SD:int,
//  nek_SD:int, bek_SD:int, tor3_SD:int, data_SD:int; //, timer_on_SD:int;
/*
    var myTimer_SD:Timer = new Timer(1000, nCount_SD); //nCount
    var myTimer_SD2:Timer = new Timer(1000, nCount_SD2); //nCount
    var hasil_SD:Number;
    var hasil2_SD:Number;
    var nCount_SD:Number;
    var nCount_SD2:Number;
    var tim_SD:int;
*/
// SIMULASI
allmedia.SDire.addEventListener(MouseEvent.CLICK,tb_SDire);
allmedia.SDua.addEventListener(MouseEvent.CLICK,tb_SDua);
allmedia.SBeru.addEventListener(MouseEvent.CLICK,tb_SBeru);
allmedia.SPenu.addEventListener(MouseEvent.CLICK,tb_SPenu);
allmedia.SBint.addEventListener(MouseEvent.CLICK,tb_SBint);
// SIMULASI
SDire.addEventListener(MouseEvent.CLICK,tb_SDire);
function tb_SDire(event:MouseEvent):void
{
    /*
        //if(offset == 0)
        //{
            //status_tombol = 2;
            gotoAndStop(1,"SIMULASI");
        //}
    */
}

SDua.addEventListener(MouseEvent.CLICK,tb_SDua);
function tb_SDua(event:MouseEvent):void
{
    /*
        //  if(offset == 0)
        //{
            //status_tombol = 2;
            gotoAndStop(2,"SIMULASI");
        //}
    */
}

SBeru.addEventListener(MouseEvent.CLICK,tb_SBeru);
function tb_SBeru(event:MouseEvent):void
{
    /*
        //if(offset == 0)
        //{
            //status_tombol = 2;
            gotoAndStop(4,"SIMULASI");
        //}
    */
}

SPenu.addEventListener(MouseEvent.CLICK,tb_SPenu);
function tb_SPenu(event:MouseEvent):void

```

```

{
    //if(offset == 0)
    //{
        //status_tombol = 2;
        gotoAndStop(6,"SIMULASI");
    //}
}

SBint.addEventListener(MouseEvent.CLICK,tb_SBint);
function tb_SBint(event:MouseEvent):void
{
    //if(offset == 0)
    //{
        //status_tombol = 2;
        gotoAndStop(7,"SIMULASI");
    //}
}

function tb_sim_back(event:MouseEvent):void
{
    if (all_ok == 0)
    {
        gotoAndStop(3,"INTI");
        blue_mov.gotoAndPlay(5);
    }
    if (all_ok == 1)
    {
        gotoAndStop(7,"INTI");
    }
}

function kliknext(event:MouseEvent):void
{
    nextFrame();
}

function klikback(event:MouseEvent):void
{
    prevFrame();
}

//-----

// LATIHAN
function tb_lat_back(event:MouseEvent):void
{
    //status_tombol = 3;
    //currentGalleryItem = 3;
    if (all_ok == 0)
    {
        gotoAndStop(4,"INTI"); // LATIHAN
        blue_mov.gotoAndPlay(35);
    }
    if (all_ok == 1)
    {
        gotoAndStop(7,"INTI");
    }
}

```

```

// LATIHAN
allmedia.LDire.addEventListener(MouseEvent.CLICK,tb_LDire);
allmedia.LDua.addEventListener(MouseEvent.CLICK,tb_LDua);
allmedia.LBeru.addEventListener(MouseEvent.CLICK,tb_LBeru);
allmedia.LPenu.addEventListener(MouseEvent.CLICK,tb_LPenu);
allmedia.LBint.addEventListener(MouseEvent.CLICK,tb_LBint);
//-----

LDire.addEventListener(MouseEvent.CLICK,tb_LDire);
function tb_LDire(event:MouseEvent):void
{
    //myTimerX.start();
    //if((offset == 0) && (jalan == 0) && (nCountX == 0))
    //if(offset == 0)
    //{
        status_tombol = 3;
        gotoAndStop(1,"LATIHAN");
        SP_lat1.visible = true;
    //}
}

LDua.addEventListener(MouseEvent.CLICK,tb_LDua);
function tb_LDua(event:MouseEvent):void
{
    status_tombol = 3;
    gotoAndStop(2,"LATIHAN");
    SP_lat2.visible = true;
}

LBeru.addEventListener(MouseEvent.CLICK,tb_LBeru);
function tb_LBeru(event:MouseEvent):void
{
    status_tombol = 3;
    gotoAndStop(3,"LATIHAN");
    SP_lat3.visible = true;
}

LPenu.addEventListener(MouseEvent.CLICK,tb_LPenu);
function tb_LPenu(event:MouseEvent):void
{
    status_tombol = 3;
    gotoAndStop(4,"LATIHAN");
    SP_lat4.visible = true;
}

LBint.addEventListener(MouseEvent.CLICK,tb_LBint);
function tb_LBint(event:MouseEvent):void
{
    status_tombol = 3;
    gotoAndStop(5,"LATIHAN");
    SP_lat5.visible = true;
}

//=====
//AS deklarasi variable dan deklarasi fungsi dalam scene tes.
var kunci:String, jawaban:String, dikunci:String,
macamnya:int, tampilnya:int, adarespon:Boolean,
adapenyelesaian:Boolean, dirandom:Boolean,
soal:int = 1, betul:int = 0,
salah:int = 0, nilai:int = 0,
macamarray:Array = new Array(),
cocokarray:Array = new Array(),
mcres:mcrespon = new mcrespon();
mcres.x = 320;
mcres.y = 100;

```

```

mcres.scaleX = 2,8;
mcres.scaleY = 2,8;
// Soal Teori
function copot()
{
    removeChild(mcres);
}
function clikA(event:MouseEvent):void
{

    jawaban = "a";
    cocokan();
}
function clikB(event:MouseEvent):void
{

    jawaban = "b";
    cocokan();
}
function clikC(event:MouseEvent):void
{

    jawaban = "c";
    cocokan();
}
function clikD(event:MouseEvent):void
{

    jawaban = "d";
    cocokan();
}
function clike(event:MouseEvent):void
{

    jawaban = "e";
    cocokan();
}
// -----
function cocokan()
{
    addChild(mcres);
    if (jawaban == kunci)
    {
        betul += 1;
        cocokarray[soal - 1] = 1;
        if (adarespon)
        {
            mcres.gotoAndPlay(2);
        }
        dikunci = "BENAR, yaitu " + kunci + ".";
    }
    else
    {
        salah += 1;
        cocokarray[soal - 1] = 0;
        if (adarespon)
        {
            mcres.gotoAndPlay(16);
        }
        dikunci = "SALAH, yang benar " + kunci + ".";
    }
    soal += 1;
    if (adapenyelesaian)
    {
        if (adarespon)
        {

```

```

        setTimeout(nextFrame,1000);
        setTimeout(copot,1000);
    }
    else
    {
        nextFrame();
        copot();
    }
}
else
{
    if (adarespon)
    {
        setTimeout(dilanjut,1000);
        setTimeout(copot,1000);
    }
    else
    {
        dilanjut();
        copot();
    }
}
}

function cliklanjut(event:MouseEvent):void
{

    dilanjut();
}
function dilanjut()
{
    if (soal<tampilnya+1)
    {
        gotoAndStop(2*macamarray[soal-1]);
    }
    else
    {
        gotoAndStop("resume");
    }
}
function clikulang(event:MouseEvent):void
{

    soal = 1;
    betul = 0;
    salah = 0;
    nilai = 0;
    gotoAndStop(1);
}
function kuncinya(sikunci:String)
{
    soalnya.text = "Soal no " + soal.toString();
    pila.addEventListener(MouseEvent.CLICK,clika);
    pilb.addEventListener(MouseEvent.CLICK,clikb);
    pilc.addEventListener(MouseEvent.CLICK,clikc);
    pild.addEventListener(MouseEvent.CLICK,clikd);
    pile.addEventListener(MouseEvent.CLICK,clike);
    kunci = sikunci;
}
function dipenyel()
{
    sikunci.text = "Jawaban anda " + dikunci;
    tbulanjut.addEventListener(MouseEvent.CLICK,clikanjut);
}
function diawalquis()
{
    tbmulai.addEventListener(MouseEvent.CLICK,clikanjut);
}

```

```

// tbmenu.addEventListener(MouseEvent.MOUSE_UP,clikmenu);
// tbmetu.addEventListener(MouseEvent.MOUSE_UP,clikmetu);
for (var i:int=1; i<=macamnya; i++)
{
    macamarray[i - 1] = i;
}
function randomize( a : *, b : * ):int
{
    return ( Math.random() > .5 ) ? 1 : -1;
}
if (dirandom)
{
    macamarray = macamarray.sort(randomize);
}
}
//Komentar
function diresumequis(batasbagus:int,komen1:String,komen2:String,komen3:String)
{
    stop();
    tbulang.addEventListener(MouseEvent.CLICK,clikulang);
    betulnya.text = "Benar = " + betul.toString();
    salahnya.text = "Salah = " + salah.toString();
    nilai = betul/tampilnya * 100;
    nilainya.text = "Nilai = " + nilai.toString();

    for (var a:int=1; a<=tampilnya; a++)
    {
        if (cocokarray[a - 1] > 0)
        {
            this["res" + a].gotoAndStop(3);
        }
        else
        {
            this["res" + a].gotoAndStop(2);
        }
    }

    if (nilai == 100)
    {
        komentar.text = komen1;
    }
    else
    {
        if (nilai>=batasbagus)
        {
            komentar.text = komen2;
        }
        else
        {
            komentar.text = komen3;
        }
    }
}

//=====

```