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Promoting higher-order thinking skills during online learning: The integration of metacognition in science for higher education

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ABSTRACT

This study aimed to explore the integration of metacognition in online science education for college students and tested the feasibility of the learning model on students' high order thinking skills (HOTS). The analyze, design, develop, implement, and evaluate (ADDIE) model was employed in this study. A needs analysis was conducted through interviews and questionnaire surveys to 21 science lecturers from primary school teacher education study programs at seven state universities and 14 private universities in Indonesia. In the development phase, the effectiveness of the model was examined through an experimental study involving three groups of students: experimental group (41 students), control group 1 (39 students), and control 11 up 2 (39 students). The experimental study was performed using the randomized pretest-posttest comparison group design. The research hypothesis was investigated using a general linear model and multivariate analysis of variance. Through awareness-building, essential questioning, planning, monitoring, evaluating, and reflecting, this study successfully integrated metacognition into online science education. The model's learning syntax incorporated both synchronous and asynchronous learning activities. Virtual and contextual projects are critical components of this approach because they demonstrate how metacognition is regulated. Expert judgment indicated that the model u 36r development was highly feasible. The experimental study established that the learning model had a considerable effect on students' HOTS, which rose by 75% (a large effect) due to the model's implementation.

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1. INTRODUCTION

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Science is critical for pre-service elementary teachers. Based on the results of a preliminary study on 21 primary school teacher education programs in Indonesia, science education is offered through courses that 41 phasize science content and science learning development. These courses are geared toward increasing technological pedagogical and content knowledge (TPACK). If the students' science content is good, it will have a positive impact on their TPACK. Therefore, content knowledge can support the realization of TPACK [1], [2]. Graduates of the primary school teacher education department should be able to master science concepts and design learning that takes pedagogic, content, and technological factors into account. Besides 40 ACK, the students from the primary school teacher education (PSTE) department should also develop higher-order thinking skills (HOTS) to deal with the complexity of science. Unfortunately, Indonesian

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students have many misconceptions about scientific principles [3], face difficulty learning science [4], and have poor performance in science.

In addition, the occurrence of the COVID-19 pandemic requires the delivery of science instruction online, which posed a significant threat to professors, who had to experiment with educational technologies. Faculty members and students at universities must swiftly adjust to online learning, particularly to experimental and live demonstration-based learning. Students must be technologically savvy to accomplish science eduso ion online. To achieve success in online learning, students need to increase their motivation, auto 37 ny, problem-solving skills, collaboration skills, decision-making skills, and thinking skills, which are also known as 21 st-century skills.

The 21st century skills have become a topic of discussion 10 nong several educational institutions, practitioners, and experts. The 21st century requires the following 17s: critical thinking, problem-solving skills, communication skills, and collaboration skills [5]. In addition, assessment and teaching of 21st century skills (ATC21S) classifies 21st-century skills into four areas; one of which is methods of thinking [6]. A cognitive or thinking process involves multiple phases of thought, including remembering, understanding, applying, analyzing, and making decisions. This mode of reasoning is known as HOTS.

The lecturers continue to struggle with teaching HOTS and preparing their students to use higherorder thinking in everyday life. Learning that continues to emphasize the development of lower-level thinking skills (LOTS) contributes to the poor HOTS of teachers in Indonesia [7]. This could be due to the instructors' lack of expertise regarding how to hone students' higher-order thinking skills [8]. According to studies [9], [10], the LOTS group contains a greater number of future primary school teachers students than the HOTS category. Therefore, a learning model in higher education is needed that empowers HOTS by involving students mentally and cognitively in every learning process.

Countless studies indicate that the educational approach used in Education Personnel Education Institutions has been ineffective in promoting HOTS in students. In Indonesia, research continues to be centered on students' HOTS analysis and the creation of HOTS-based assessments. The learning models implemented to develop HOTS in students, such as problem-based learning (PBL) [11], reading, mapping, and sharing (RMS) [12], conceptual understanding procedures (CUPs) [13], constructive conflict (CC), and modified free inquiry (MFI) [14], film [15], and guided inquiry laboratory-based module (GILM) [16] mostly focused on the cognitive processes and disregard differences in learning between individuals. Therefore, a more-in depth analysis is needed to address the use of learning methods to maximize student autonomy. As a result, integrating metacognition into the learning process is the optimal strategy for improving college students' HOTS.

Metacognition is chosen as an alternative problem-solving strategy which consists of two important stages, namely metacognition knowledge and metacognition regulation. The results of the previous studies show the advantages of metacognition as a learning strategy, namely that it can: i) help students monitor their progress and control their learning process (through reading, writing, solving problems); ii) contribute to Judents' learning desire their intellectual abilities [17], [18]; iii) improve academic achievement across age, cognitive abilities, and learning domains [19], [20]; and iv) help students transfer what they learn from one context to the next, or from a previous task to a new task. Metacognition optimization is expected to be able to maximize students' thinking skills in overcoming real-world problems.

Students can engage in metacognitive activities, such as: i) Reflecting on the thought processes involved in the learning process; ii) Seeking concrete examples from prior learning experiences and mindsets; iii) Analyzing the benefits of using the mindset versus the disadvantages of not using it, resulting in an understanding of when the strategy should be used; iv) Making generalizations and formulating rules about these thought patterns; and v) Naming the thought pattern [21]-[23]. This integration is consistent with students' qualities as adult learners who are frequently required to make decisions while studying autonomously. Hence, the research questions for this study were: i) What role does metacognition play in an online learning model?; ii) To what extent is metacognition-integrated online learning effective in promoting students' HOTS in science?

RESEARCH ME1510D

The current research and development (R&D) study used the Analysis, Design, Develop, Implement, dan Evaluate (ADDIE) model [24] to develop a feasible offective metacognition-based science education for college students. The research design is presented in Figure 1.

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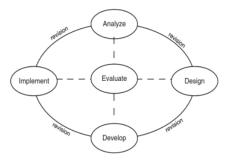


Figure 1. The ADDIE procedure

The urgency of developing the learning model as well as problem analysis was carried out at the analyze stage. A needs analysis was conducted through depth interviews. The depth interview has been carried out by involving 21 science lecturers in the elementary school teacher education department seven state universities and 14 private universities in Indonesia. The results of the need assessment show that: i) The variability of the educational background of primary school teacher education's students causes the interest and speed in understanding science material to vary; ii) The selection of learning models becomes difficult because of this diversity factor; iii) Students' creativity is still lacking so that their ability to develop ideas is not optimal; iv) Mastery practice and presentation skills are still lacking; v) Reading interest is lacking so that their ability to understand concepts is still low and even has the potential for misconceptions; and vi) Students' understanding is still at cognitive level 1 (memorization) so it needs to be encouraged to reach a higher level.

At the Design stage, the product's design and draft were created. At the Develop stage, the validation process, product revision, expert validation, and field try-outs were conducted to ensure that the final product was valigin both contents (expert judgment) and construct (experimental study). Content validity is carried 18 to determine the feasibility of the learning model based on expert judgment [25]. Construct validity was carried out to determine the effectiveness of the learning model towards increasing HOTS [26], [27]. The process of implementing the learning model on a wider scale is carried out at the Implement stage. Content validation with the Delphi technique involved seven experts. The experts came from educational technology experts, science education experts, physicists, learning evaluation experts, educational science experts, and two science from the elementary school teacher education study mercan. While the construct validity was conducted to test the effectiveness of the model through an experimental study by randomized pretest-posttest comparison group design. The construct validity examination was conducted at two universities using randomly selected classes from Universitas Ahmad Dahlan and Univers Sarjanawiyata Tamansiswa, Indonesia. The effectiveness test involved three homogeneous groups to determine the robustness of the metacognitive integrative model. The experimental group was compared with two control groups who were given the model treatment commonly used by lecturers 21 mely problem-based learning (col 21 l 1) and experiment (control 2). The study involved 41 students as the experimental group, 39 students as the control group 1, and 39 students as the control group 2.

Evaluation is carried out at the process stage and the end of the activity, namely from the analysis, design, development, and implementation stages. The evaluation stage in this study uses formative and summative because it is related to the application of new learning models. Th 32 oal is to determine whether the objectives of the model are met and determine what is needed to increase the effectiveness of the model. After the implementation of the model is complete, a summative evaluation is carried out to determine the impact of implementing the model on learning. During the evaluation phase, problems that occur during data learning are identified and resolved and research objectives must also be achieved. The evaluation that will be used in this study refers to the Kirkpatrick evaluation model [28]

Aiken's V (content-validity coefficient (V)) formula was used to examine the content validity test findings. This analysis was done by assigning a number between 1 (highly unrepresentative/irrelevant) to 5 (highly representative/relevant) to the product's contents being evaluated. The (1) represents the content-validity coefficient (V):

$$V = \frac{\sum s}{[n(c-1)]} \tag{1}$$

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Io = the lowest validity score (in this case=1)
c = the highest validity score (in this case=5)

r = expert judgment score

s = r - Io

c = number of experts

V = content-validity coefficient (between 0-1) [29]

To determine the effect of negative field into the difference in score between the control and experimental groups. In this study, the effect Size used was Cohen's d, where the effect size shows the 18 gnitude of the difference in scores between the control and experimental groups. In this study, the effect Size used was Cohen's d, where the effect size shows the 18 gnitude of the difference in scores between the control and experimental groups. MANOVA calculates effect size using Eta squared, with a standard Eta score of 0.01 for a small effect, 0.3 for a medium effect, and 0.5 for a large effect [30]–[32].

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3. RESULTS AND DISCUSSION

3.1. Results

The analysis of open-ended questionnaires distributed to 21 science lecturers in primary school teacher education programs at seven public universities and fourteen private universities in Indonesia revealed that the students' varied educational backgrounds resulted in differences in their interest and ability to comprehend science material. This variability complicates the process of selecting learning models. Additionally, these pupils exhibit a lack of creativity, which impairs their capacity to generate ideas. Students' mastery of practice and presenting skills is still weak, with their comprehension of the material being at the cognitive level 1 (memorization). Due to the students' lack of interest in reading, their capacity to comprehend topics remains limited and may even result in misconceptions. The urgency of generating a metacognition-integrated science learning model to improve students' HOTS may be seen in the HOTS of students who are still developing and in need of improvement.

The design of the metacognition-integrated science learning model produced in the Design stage is shown in Figure 2. The meta reinition integrated learning model is made up of the following components: objectives, time allocation, syntax, social system, support system, reaction principle, instructional and accompaniment impact, and learning outcomes. Metacognitive stages were incorporated into the development of lesson plans, modules, worksheets, media, and instruments for assessing students' HOTS. The lesson plan comprises 14 synchronous and asynchronous online meetings. The module includes a title page, a foreword, a table of contents, instructions for using the module, learning activities 1–7, summative tests, answer keys, feedback and follow-up, and the author's biography and bibliography. Each learning activity consists of learning indicators, awareness, mind mapping activity, materials, independent projects, summaries, reflections, and formative tests. Attachments to the project include worksheets, media presentations, and learning assessments that feature problems and explanations regarding the project. The Student Worksheet incorporates metacognitive stages and includes a brief description of the learning activity, a material map, an activity guide, a study guide, learning objectives, and a video production project. The Develop Stage generated the data on the model's content and construct validity test results.

The implementation of the learning model was evaluated by observing the sample class's synchronous and asynchronous learning processes. Observations were made via Google Classroom monitoring to efficiently monitor the learning syntax. Each stage of the learning process was conducted online using Google Classroom, Google Meet, Google Forms, YouTube, and the physics economy technology (PhET) simulation. The results of these observations showed a score of 92.1 for the implementation of the learning model. According to Koyan [33], criteria for practicality, the learning model was implemented successfully for the students that participated in this study. Expert judgement on the model's content validity is shown in Table 1.

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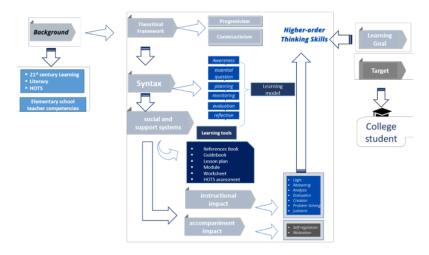


Figure 2. Online science learning model integrated metacognition

Table 1. Expert judgement on the model's content validity

Product	Aspect	V-Score	Criteria
The model's book	Content	0.931	Valid (high)
	Presentation	0.918	Valid (high)
	Language use	0.934	Valid (high)
Guidebook	Content	0.926	Valid (high)
	Presentation	0.904	Valid (high)
	Language use	0.911	Valid (high)
Lesson plan		0.877	Valid (high)
Module		0.853	Valid (high)
Worksheet		0.907	Valid (high)
HOTS assessment tool		0.879	Valid (high)

To investigate the extent of the treatment impact, hypotheses were tested using the general linear model (GLM) and multivariate of variance (MANOVA). Four assumptions must be met for this test to be valid: an independent observer, a random sample, also normal and homoge 44 is data. Methodologically, assumptions 1 and 2 were met, but evaluating assumption 3 resulted in normal data in each experimental and control group, but not homogeneous data, as the sig. value in Box's M was 0.000 (<0.05). In an experimental study, the error factor (subject, sample and treatment) has a large influence on the changes in the subject's score from pre- to post-test. There is no way that all subjects in the experimental group will have the identical gain in test scores. This inhomogeneity can be overlooked because obtaining the same variation un scores across the three groups subjected to different treatments is challenging [34]. The uniformity of data in an experiment can be overlooked [35]. ANOVA is a robust test for data heterogeneity disturbances, provided that the number of samples in each group is between 7 and 15 participants [36].

The results of hypothesis testing using GLM-MANOVA can be seen in the Appendix. The analysis of Mauchly's Test of Sphericity showed that the results were significant. Thus, it was followed by tests of within-subjects' effects to see the interaction between variables. There was an interaction between time (prepost-test) and group (experiment-control). The interaction showed that the change in pretest to posttest scores in the three groups (experiment-control 1-control 2) was significantly different. The next step was to analyze the mean differen 9MD) on Pairwise Comparison which indicated that the MD for the experimental group was -17.505 with a sig. value of 0.000 (<0.05). This means that there was a significant increase in HOTS in the experimental group. In control group 1, the MD value was -11.069* while the sig value was 0.001, dicating a significant increase. Similarly, reported by control group 2, the MD value was -14.923 and the sig value was 0.000, which means that there was a significant increase in the participants' HOTS. However, based on the thr 25 MD values, the experimental class experienced the greatest gain, with a difference of 17.505 between the pretest and posttest mean scores. Additionally, the results of the multivariate test were interpreted to establish the model's efficacy in improving students' HOTS as shown in Table 2.

			14				
Table 2. Multivariate tests							
Lea	ming model	Value	F	Hypothesis df	Error df	Sig.	Partial eta squared
experiment	5 lai's trace	.745	45.419 ^a	7.000	109.000	.000	.745
-	Wilks' lambda	.255	45.419°	7.000	109.000	.000	.745
	Hotelling's trace	2.917	45.419 ^a	7.000	109.000	.000	.745
	Roy's largest root	2.917	45.419 ^a	7.000	109.000	.000	.745
Control 1	Pillai's trace	.354	8.530°	7.000	109.000	.000	.354
	Wilks' lambda	.646	8.530°	7.000	109.000	.000	.354
	Hotelling's trace	.548	8.530°	7.000	109.000	.000	.354
	Roy's largest root	.548	8.530°	7.000	109.000	.000	.354
Control 2	Pillai's trace	.684	33.638^{a}	7.000	109.000	.000	.684
	Wilks' lambda	.316	33.638^{a}	7.000	109.000	.000	.684
_	Hotelling's trace	2.160	33.638a	7.000	109.000	.000	.684
3	Roy's largest root	2.160	33.638a	7.000	109.000	.000	.684

Each F tests the multivariate simple effects of time within each level combination of the other effects shown. These tests are based on the linearly independent pairwise comparisons among the estimated marginal means.

a. Exact statistic

The metacognition integrated science online learning model has been found to influence students' HOTS based on the sig. values in Table 1. The effective contribution of the treatment can be seen in the Wilks' Lambda column [37]. A partial Eta Sezred of 0.745 suggests that the treatment can increase HOTS by 74.5% in the experimental group, 35.4% in the control group 1, and 68.4% in the control group 2. The value of partial eta square indicates the magnitude of the effect size of an action (small effect of 0.01; medium effect of 0.3; while the large effect of 0.5) [30]–[32]. The effect size of the metacognition integrated learning model on students' HOTS was quite large (more than 50%). The metacognition integrated science online learning approach has a considerable effect on students' HOTS, with an effect size of 74.5%.

3.2. Discussion

This study successfully developed a practical and valid metacognition-integrated science online learning model, effective in improving college students' HOTS to solve problems and make sound decisions in their life after graduation. HOTS are inextricably linked to knowledge TPACK [38], [39]. These abilities are critical for developing students' problem-solving abilities [40]. With strong HOTS, students may observe and investigate environmental issues objectively, reflect on their experiences to propose alternative solutions, and are capable of precisely and quickly solving issues while making decisions. Students with a high HOTS score can strengthen their capacity to integrate pedagogical knowledge, content, and technology into their learning [41], which 45 especially critical in elementary school science instruction.

Syntax of the learning model in this study is the product of metacognition theory integration. Metacognition is comprised of knowledge and regulation components. Metacognitive knowledge is composed of three components: i) Awareness of knowledge/person factors; ii) Awareness of thought/strategy variables. Declarative, procedural, and conditional knowledge are all examples of metacognitive knowledge [42]. These three elements are represented in the learning model's Awareness step. Metacognitive regulation is the subjective internal response of an individual to metacognitive knowledge. This response is aimed at developing a strategy to resolve an issue. Metacognitive control is the process of observing cognitive activity and ascertaining if cognitive objectives are met [43].

Metacognition activities can be carried out through five activities. The first activity is to reflect on the cognitive processes that occur during the learning process. The second exercise is to seek out additional tangible instances of previous learning experiences and mental patterns. The third action is to weigh the benefits and drawbacks of adopting the mindset. The fourth task is to draw generalizations and establish rules about this pattern of reasoning. The last activity is to name the pattern of thinking in the form of a learning strategy [21]–[23]. Planning, monitoring, and assessing are all components of metacognition [44]. The three are then included in the learning model's stages, namely planning, monitoring, and reflection.

The metacognition integrated learning model prioritizes students' independence and freedom of thought in solving problems through work-making projects. Students in this study were asked to identify contextual learning challenges related to motion and force, work and energy, electricity, magnetism, wave and sound vibrations, light and optical instruments, as well as the earth and solar system. Mind mapping, contextual projects in the surrounding area, virtual projects employing Tracker, PhET, and sound meter software, as well as video presentation projects, are all examples of problem-solving exercises done by the students. Each lesson began with activities that help the students identify their strengths and limitations (awareness) concerning the notion of science, followed by activities that help them develop problem-solving strategies (planning, monitoring, evaluating).

The increase in the research participants' HOTS in terms of logic, reasoning, and analysis during the implementation of the learning model can be seen from the students' ability to analyze science problems occurring around them [45]. These students were tasked with the responsibility of resolving problems

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through project-based activities. Each lesson required students to complete various projects, including mind-mapping, scientific experiments (contextual and virtual), and video presentations. The mind mapping projects encouraged students to read and understand the content using logic and reasoning. They were also asked to assess problems throughout the process of completing science projects such as building simple automobiles, electrical circuits, simple compasses, simple pendulums, and solar system simulations. Additionally, these students were accustomed to discussing problems with their peers to resolve them and hone their problem-solving abilities.

When the participants evaluated their achievement of the learning objectives, the appropriateness of the work generated with the challenge, and the suitability of time and approach with the expected results, their HOTS in the evaluation component grew significantly. The increase in creation happened as a result of pupils becoming accustomed to creating projects that serve as the output of assignments. At this stage, opinions were gathered, clarified, logically reasoned, and expressed to others [46], [47]. During the implementation of the model, aspects of problem-solving and judgment were also emphasized at each step of learning. For instance, many students struggled when analyzing the motion of objects (wind-powered automobiles) using Tracker software. Despite the availability of tutorials, some students were still unable to complete their work by the deadline. This occurred because some of these students technically mishandled the program used for analysis. The lecturer asked students who had successfully finished the project to mentor other students at a virtual face-to-face meeting. This accomplishment occurred as a result of students' willingness to experiment with various methods for solving issues, such as using MS Excel for mathematical operations and graph creation. Students who develop strong problem-solving and judgment skills will develop into self-assured, creative, and self-sufficient thinkers. The society produced by these individuals is capable of easily resolving life problems [48].

The advantages of the metacognition-integrated learning model are: i) The model was developed using scientific procedures that are quantifiable and involve experts; ii) The model can be implemented in normal or pandemic conditions by adjusting the learning activities; iii) The learning model's syntax contains activities that teach students to make decisions, be accountable for decisions, and complete complex tasks responsibly; iv) The learning model was designed based on real-world situations; v) The inclusion of projects in the learning model enables the creation of open-ended solutions, thereby preparing students to be effective problem solvers.

4. COBLUSION

This research contributes to the development of science in the form of an innovative science learning model integrated with metacognition strategies. Metacognition can be integrated into online science learning through awareness, essential questions, planning, monitoring, evaluating, and reflecting. The lesson plans and teaching materials were developed regarding this syntax via instructional activities that strengthen metacognitive skills. The expert's judgment was used to determine the model's feasibility, which resulted in a high level of practicality. The experimental study showed that the learning model had a considerable influence on students' HOTS, seen by 75% (large effect) increase in response to the model's implementation. Changes in student behavior and character that appeared during the application of the model were very diverse, but we only limited them to HOTS. Other unobserved characteristics, such as discipline, responsibility, and independence, are suggested for further investigation in the model's subsequent implementation.

The limitation of this study is that the effect of this model has only been measured on 24 HOTS variable in total, further analysis has not been carried out on the HOTS aspects separately (logic, reasoning, analysis, evaluation, creation, problem-solving, and judgment). Changes in behavior and character that appear during the application of this learning model are very diverse, but researchers only limit them to HOTS. As a recommendation, further research is needed to observe other characters that appear during the implementation of this model. Each individual has a different style of learning which has an impact on different metacognition. Lecturers need to facilitate these individual differences so that each student feels treated fairly in learning.

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