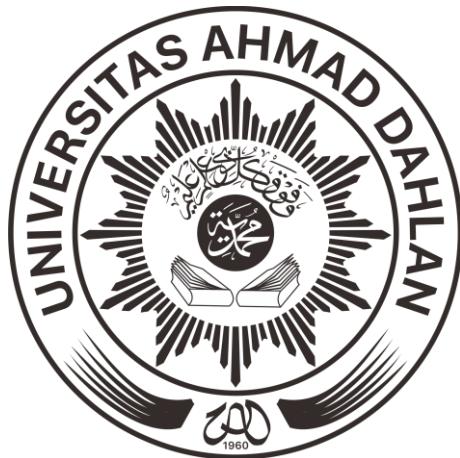


A SEMIOTIC ANALYSIS OF THE CHARACTER SUN IN MOBILE LEGENDS

Undergraduate Thesis Proposal

Submitted as Partial Fulfilment of the Requirement
to Obtain *Sarjana Sastra* Degree
English Literature Department



By

Khusnul Ridho Moh Arif

1800026193

**ENGLISH LITERATURE DEPARTMENT
FACULTY OF LITERATURE, CULTURE, AND COMMUNICATION
UNIVERSITAS AHMAD DAHLAN
2024**

APPROVAL PAGE

**A SEMIOTIC ANALYSIS OF THE CHARACTER
SUN IN MOBILE LEGENDS**

An Undergraduate Thesis

Submitted as a Partial Fulfillment on the Requirements to Obtain *Sarjana Sastra* Degree in English Literature Department Faculty of Literature, Culture, and Communication Universitas Ahmad Dahlan



Approved by the Consultant on March 9th, 2024

Consultant

Dr. Ajar Pradika Ananta Tur, S.S., M.A.

NIPM. 19880807 201601 1111050975

RATIFICATION PAGE

A SEMIOTIC ANALYSIS OF THE CHARACTER SUN IN MOBILE LEGENDS

An Undergraduate Thesis

By

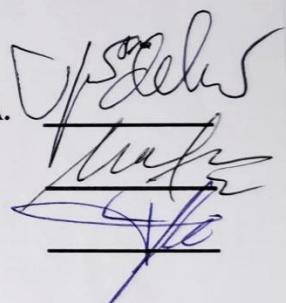
KHUSNUL RIDHO MOH ARIF

1800026193

This Undergraduate Thesis has been examined on March 22th 2024 and has
been accepted as one of the requirements to obtain Sarjana Sastra Degree in
English Literature Department, Faculty of Literature, Culture, and
Communication Universitas Ahmad Dahlan

The Board of Examiners Consists of

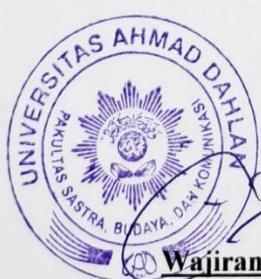
1. Chairperson : Dr. Ajar Pradika Ananta Tur, S.S., M.A.
2. First Examiner : Dr. M. Hafiz Kurniawan, S.S., M.A.
3. Second Examiner : Drs. Maftukin, M.Hum



Yogyakarta, April 19th, 2024
1980
English Literature Department

Faculty of Literature, Culture, and Communication

The Dean



Wajiran, S.S., M.A., Ph.D.

NIPM. 19791218 200309 111 0900733

STATEMENT OF WORK ORIGINALITY

بِسْمِ اللّٰهِ الرَّحْمٰنِ الرَّحِيْمِ

Name : Khusnul Ridho Moh Arif

Student Number : 1800026193

Department : English Literature

Faculty : Literature, Culture, and Communication

University : Universitas Ahmad Dahlan

Herewith, I state all these statements, options, analysis, that I have written in this undergraduate thesis entitled *A SEMIOTIC ANALYSIS OF THE CHARACTER SUN IN MOBILE LEGENDS* are my original work. During the process, I optimally conducted my own research with the help of some references and suggestions. Every word and statement taken from these references are treated as quotation and experts in which the names of the authors and publishers are stated. If any claim related to this analysis that made persist in the future, I would be fully responsible for my clarification.

Yogyakarta, April 19th, 2024



1800026193

PERNYATAAN

بِسْمِ اللّٰهِ الرَّحْمٰنِ الرَّحِيْمِ

Nama : Khusnul Ridho Moh Arif
NIM : 1800026193
Program Pendidikan : Sastra Inggris
Fakultas : Sastra, Budaya, dan Komunikasi
Universitas : Universitas Ahmad Dahlan

Menyatakan bahwa karya ilmiah yang berjudul *A SEMIOTIC ANALYSIS OF THE CHARACTER SUN IN MOBILE LEGENDS* ini adalah hasil pekerjaan saya sendiri, dan sepanjang pengetahuan saya, tidak berisi materi yang ditulis oleh orang lain sebagai persyaratan penyesuaian studi di perguruan tinggi ini atau perguruan tinggi lain, kecuali pada bagian – bagian tertentu yang saya ambil sebagai acuan dengan mengikuti tata cara dan etika penulisan karya ilmuan yang lazim. Apabila ternyata terbukti penyataan ini tidak benar, maka hal tersebut sepenuhnya menjadi tanggung jawab saya dan saya bersedia mendapatkan sanksi akademis apabila dikemudian hari penulisan karya ilmiah ini merupakan hasil plagiarism.

Yogyakarta, April 19th, 2024



Khusnul Ridho Moh Arif

1800026193

PERNYATAAN TIDAK PLAGIAT

Saya yang bertanda tangan di bawah ini:

Nama : Khusnul Ridho Moh Arif
NIM : 1800026193
Email : khusnuljepret80@gmail.com
Fakultas : Sastra, Budaya, dan Komunikasi
Program Studi : Sastra Inggris
Judul Tugas Akhir : *A SEMIOTIC ANALYSIS OF THE CHARACTER SUN IN MOBILE LEGENDS*

Dengan ini menyatakan bahwa:

1. Hasil karya yang saya serahkan ini adalah asli dan belum pernah diajukan untuk mendapatkan gelar kesarjanaan baik di Universitas Ahmad Dahlan maupun di institusi pendidikan lainnya.
2. Hasil karya saya ini bukan saduran/terjemahan melainkan merupakan gagasan, rumusan, dan hasil pelaksanaan penelitian/implementasi saya sendiri, tanpa bantuan pihak lain, kecuali arahan pembimbing akademik dan narasumber penelitian.
3. Hasil karya saya ini merupakan hasil revisi terakhir setelah diujikan yang telah diketahui dan disetujui oleh pembimbing.
4. Dalam karya saya ini tidak terdapat karya atau pendapat yang telah ditulis atau dipublikasikan orang lain, kecuali yang digunakan sebagai acuan dalam naskah dengan menyebutkan nama pengarang dan dicantumkan dalam daftar pustaka.

Pernyataan ini saya buat dengan sesungguhnya. Apabila di kemudian hari terbukti ada penyimpangan dan ketidakbenaran dalam pernyataan ini maka saya bersedia menerima sanksi akademik berupa pencabutan gelar yang telah diperoleh karena karya saya ini, serta sanksi lain yang sesuai dengan ketentuan yang berlaku di Universitas Ahmad Dahlan.

Yogyakarta, April 19th, 2024



Khusnul Ridho Moh Arif

PERNYATAAN PERSETUJUAN AKSES

Saya yang bertanda tangan di bawah ini:

Nama : Khusnul Ridho Moh Arif

NIM : 1800026193

Email : khusnuljepret80@gmail.com

Fakultas : Sastra, Budaya dan, Komunikasi

Program Studi : Sastra Inggris

Judul Tugas Akhir : *A SEMIOTIC ANALYSIS OF THE CHARACTER SUN IN
MOBILE LEGENDS*

Dengan ini saya menyerahkan hak sepenuhnya kepada Pusat Sumber Belajar Universitas Ahmad Dahlan untuk menyimpan, mengatur akses serta melakukan pengelolaan terhadap karya saya ini dengan mengacu pada ketentuan akses tugas akhir elektronik sebagai berikut (beri tanda pada kotak):

- Saya mengijinkan karya tersebut diunggah ke dalam aplikasi Repository Pusat Sumber Belajar Universitas Ahmad Dahlan.

Demikian pernyataan ini saya buat dengan sebenarnya.

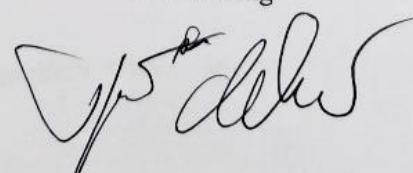
Yogyakarta, April 19th, 2024



Khusnul Ridho Moh Arif

Mengetahui,

Pembimbing



Dr. Ajar Pradika Ananta Tur, S.S., M.A..

ACKNOWLEDGEMENT

All praises are due to Allah SWT, for the abundance of grace and guidance for all of us. I bear witness that there is no god who has the right to be worshiped except Allah. And I testify that the Prophet Muhammad is the Messenger of Allah. This thesis was successfully accomplished solely with his permission.

The author would like to thank all those who have support and participate in completing this thesis. especially to the honorable Mr. Dr. Ajar Pradika Ananta Tur, S.S., M.A. for the support, advice, knowledge and dedication he provided so that the author can complete this thesis.

In accomplishing this thesis, I am grateful to many people who have helped me. Therefore, I would like to say my thanks to:

1. Prof. Dr. Muchlas, M.T., as the Rector of Universiyas Ahmad Dahlan.
2. Wajiran, S.S., M.A., Ph.D., as the Dean of Faculty of Literature, Culture, and Communication of Universitas Ahmad Dahlan.
3. Drs.Muftukhin, M.Hum as the Head of English Literature Department of Universitas Ahmad Dahlan.
4. All of great lecturers in English Literature Department, Faculty of Literature, Communication, and Culture, Universitas Ahmad Dahlan, who has teaches the wonderful knowledge and experience while I was studying at UAD.
5. all the UAD employees, especially who helped me when I was at UAD
6. all my friends at UAD, especially those in class H. who have accompanied me both on campus or not. and when I was happy or upset
7. to my co-workers at the office who always support me and motivate me to complete this thesis
8. my friend at the KEPRI dormitory. where I spent a lot of time to complete this thesis.

9. the last one, for myself. Even though I have many shortcomings, I am grateful that I managed to rise and motivate myself from the lowest point when I was working on this thesis. so that I can have trust in the people around me.

Additionally, the author gladly welcomes all criticism and suggestions make this thesis better. The author hopes that this thesis can help anyone who reads this thesis.

Yogyakarta, April 19th, 2024

The Researcher



Khusnul Ridho Moh Arif

MOTTO

“Unlike a game, life did not have any reset button when you lose”

DEDICATION PAGE

This thesis is dedicated to

I dedicate this thesis to my parents and family. Who always gives me support and prayers. And also, to my cute nieces and nephews whose smiles always give me encouragement to finish this thesis.

And I also dedicate this thesis to my close friends Eka octa Widiastuti, Rahmasari Putri Azzahra, Nafiza, Farren Fedrian Pratama, and Achmad Muhayyat Ramdanu who have played an important role in the process of completing this thesis. They always helped and gave me very useful advice in this thesis. and I also dedicate this thesis to Fadhila Oktarinda who always gives me support and also allows me to borrow her laptop to complete this thesis.

Last but not least, I dedicate this thesis to Mobile Legend. Which is a game I have been playing for a long time. In this long period of time, I have gained a lot of valuable experience and friends.

TABLE OF CONTENT

TITLE	i
APPROVAL PAGE.....	ii
RATIFICATION PAGE.....	iii
STATEMENT OF WORK ORIGINALITY	iv
PERNYATAAN	v
LAMPIRAN 1	vi
LAMPIRAN 2	vii
ACKNOWLEDGEMENT.....	Error! Bookmark not defined. viii
MOTTO.....	x
DEDICATION PAGE	xi
TABLE OF CONTENT	xii
ABSTRACT	xiv
INTISARI.....	xv
CHAPTER I: INTRODUCTION	1
A. Background of study	1
B. Problem formulation	4
C. Objectives of study	4
D. Scope of the study	5
E. Review of related study	5
F. Research Methodology	7
1) Data and data resources.....	8
2) Method Of Collecting Data.....	9
3) Method and technique of analyzing data	9
G. Signification of Study	10
H. Presentation.....	10
CHAPTER II: THEORETICAL APPROACH AND FRAMEWORK.....	12
A. Theoretical approach.....	12

B. Theoretical framework.....	13
1) Semiotic	13
2) Signs.....	14
3) Symbols.....	16
4) Rolland Barthes semiotic theory	16
5) Sun in Mobile Legend.....	19
CHAPTER III: ANALYSIS	22
A. FINDING AND DISCUSSIONS	22
CHAPTER IV: CONCLUSION.....	43
BIBLIOGRAPHY	44

ABSTRACT

Sun is one of the characters from the Mobile Legend Bang Bang game who has unique features that make him interesting to play. Sun has a human-like appearance but exhibits physical characteristics like an ape. This research aims to identify the denotative, connotative, and myth meanings of the signs present in the character Sun using Roland Barthes' semiotic theory.

This research uses qualitative methods and Roland Barthes's theory to analyze data. Meanwhile, the data collection methods used are observation and documentation. The data in this research is in the form of screen captures and descriptions of Sun's character as explained in the game. Then the data will be analyzed using Roland Barthes' theory, namely two-order signification, to find denotative, connotative, and myth that contained in the character Sun.

The results of this research show that denotative and connotative meanings can be found in research data. These two meanings are presented implicitly and explicitly which provide a more detailed explanation of Sun's character. furthermore, the myth built on the character Sun shows the relationship between the character Sun and the culture and ideology of today's society.

Keyword: Games, sign, Character Sun

INTISARI

Game merupakan salah satu produk perkembangan teknologi yang sangat digemari saat ini. Tak hanya sekedar hiburan, karakter-karakter yang ada di dalam game juga dapat menyampaikan pesan kepada para pemainnya. Sun merupakan karakter unik yang ada pada game Mobile Legend. Karakter ini terinspirasi dari cerita yang sangat terkenal dari dataran Tiongkok. Dari segi tampilan visual, karakter Matahari memiliki banyak tanda yang bisa dianalisis untuk mengetahui makna tersembunyi di dalamnya.

Penelitian ini merupakan penelitian kualitatif dan menggunakan teori semiotika Rolland Barthes. Dimana teori Roland Barthes dapat menganalisa secara mendalam konsep denotasi, konotasi dan mitos pada karakter Matahari. denotasi merupakan makna sebenarnya dari suatu tanda, kemudian konotasi merupakan makna yang tersirat, dan terakhir mitos merupakan makna yang berkaitan dengan unsur budaya yang ada dalam masyarakat. Teknik pengumpulan data yang digunakan dalam penelitian ini adalah observasi, dokumentasi, dan studi pustaka.

Penelitian ini menemukan bahwa tanda-tanda denotasi ditemukan pada setiap data yang dianalisis. Lebih lanjut, tanda denotasi ini mengandung makna konotatif mengenai identitas tokoh Matahari. Kemudian mitos-mitos yang terdapat pada tokoh Sun erat kaitannya dengan sifat manusia dan juga berkaitan dengan ajaran Buddha.

Kata Kunci: Game, Tanda, Karakter Sun